

AAAAAAA	NNN	NNN	AAAAAAA	LLL	YYY	YYY	ZZZZZZZZZZZZZZZ
AAAAAAA	NNN	NNN	AAAAAAA	LLL	YYY	YYY	ZZZZZZZZZZZZZZZ
AAAAAAA	NNN	NNN	AAAAAAA	LLL	YYY	YYY	ZZZZZZZZZZZZZZZ
AAA	AAA	NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNNNNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNNNNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNNNNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNN NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNN NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNN NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAAAA	NNN	NNNNNN	AAAAA AAAAAAAA	LLL	YYY	YYY	ZZZ
AAAAA	NNN	NNNNNN	AAAAA AAAAAAAA	LLL	YYY	YYY	ZZZ
AAAAA	NNN	NNNNNN	AAAAA AAAAAAAA	LLL	YYY	YYY	ZZZ
AAA	AAA	NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNN	NNN AAA	AAA LLL	YYY	YYY	ZZZ
AAA	AAA	NNN	NNN AAA	AAA LLLL	YYY	ZZZZZZZZZZZZZZZ	
AAA	AAA	NNN	NNN AAA	AAA LLLL	YYY	ZZZZZZZZZZZZZZZ	
AAA	AAA	NNN	NNN AAA	AAA LLLL	YYY	ZZZZZZZZZZZZZZZ	

RRRRRRRR	MM	MM	SSSSSSSS		NN	NN	TTTTTTTT	EEEEEEEEE	RRRRRRRR
RRRRRRRR	MM	MM	SSSSSSSS		NN	NN	TTTTTTTT	EEEEEEEEE	RRRRRRRR
RR RR	RR	MMMM	MMMM	SS		NN	TT	EE	RR RR
RR RR	RR	MMMM	MMMM	SS		NN	TT	EE	RR RR
RR RR	RR	MM MM	MM MM	SS		NNNN	NN	EE	RR RR
RR RR	RR	MM MM	MM MM	SS		NNNN	NN	EE	RR RR
RRRRRRRR	MM	MM	SSSSSS		NN NN	NN	TT	EEEEEEEEE	RRRRRRRR
RRRRRRRR	MM	MM	SSSSSS		NN NN	NN	TT	EEEEEEEEE	RRRRRRRR
RR RR	RR	MM MM	SS		NN NNNN	TT	EE	RR RR	
RR RR	RR	MM MM	SS		NN NNNN	TT	EE	RR RR	
RR RR	RR	MM MM	SS		NN NN	TT	EE	RR RR
RR RR	RR	MM MM	SS		NN NN	TT	EE	RR RR
RR RR	RR	MM MM	SSSSSSSS		NN NN	NN	TT	EEEEEEEEE	RR RR
RR RR	RR	MM MM	SSSSSSSS		NN NN	NN	TT	EEEEEEEEE	RR RR
LL		SSSSSSSS							
LL		SSSSSSSS							
LL		SS							
LL		SS							
LL		SS							
LL		SSSSSS							
LL		SSSSSS							
LL		SS							
LL		SS							
LL		SS							
LLLLLLLLLL		SSSSSSSS							
LLLLLLLLLL		SSSSSSSS							

```
1 0001 0 %title 'RMSINTER - Interactive Analysis Mode'
2 0002 0 module rmsinter {
3 0003 1     ident='V04-000') = begin
4 0004 1
5 0005 1
6 0006 1 ****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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25 0025 1 *
26 0026 1 *
27 0027 1 ****
28 0028 1 *
29 0029 1 *
30 0030 1 ++
31 0031 1 Facility: VAX/VMS Analyze Facility, Interactive Analysis Mode
32 0032 1
33 0033 1 Abstract: This module handles the interactive mode of analysis
34 0034 1 requested via the /INTERACTIVE qualifier. This mode
35 0035 1 allows the user to interactively peruse the structure
36 0036 1 of any RMS file.
37 0037 1
38 0038 1
39 0039 1 Environment:
40 0040 1
41 0041 1 Author: Paul C. Anagnostopoulos, Creation Date: 20 May 1981
42 0042 1
43 0043 1 Modified By:
44 0044 1
45 0045 1 V03-006 DGB0050 Donald G. Blair 08-May-1984
46 0046 1 Fix condition handling so ANALYZRMS returns the correct
47 0047 1 error status at image exit. Change condition handler
48 0048 1 from ANL$CONDITION_HANDLER to ANL$UNWIND_HANDLER.
49 0049 1
50 0050 1 V03-005 PCA1012 Paul C. Anagnostopoulos 6-Apr-1983
51 0051 1 Remove redundant cases from ANL$INTERACTIVE_DOWN, so that
52 0052 1 common algorithms for moving down from a structure are
53 0053 1 not repeated.
54 0054 1
55 0055 1 V03-004 PCA1011 Paul C. Anagnostopoulos 1-Apr-1983
56 0056 1 Change the message prefix to ANLRMSS$ to ensure that
57 0057 1 message symbols are unique across all ANALYZEs. This
```

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode

D 12
16-Sep-1984 00:06:39 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 11:53:01 [ANALYZ.SRC]RMSINTER.B32;1

Page 2
(1)

58 0058 1 is necessitated by the new merged message files.
59 0059 1
60 0060 1
61 0061 1
62 0062 1
63 0063 1
64 0064 1
65 0065 1
66 0066 1
67 0067 1
68 0068 1
69 0069 1
70 0070 1
71 0071 1
72 0072 1 --
V03-003 PCA1007 Paul C. Anagnostopoulos 10 Feb 1983
Needed to make a small change to the way deleted primary
data records were detected in prologue 3 files. This
change was necessitated by recovery unit enhancements.
V03-002 PCA1001 Paul C. Anagnostopoulos 12-Oct-1982
Add code to support SIDR records for prologue 3 indexed
files.
V03-001 PCA0010 Paul Anagnostopoulos 16-Mar-1982
Fix the code that goes down into the buckets of a
relative file. There may not be any.

```
74      0073 1 %sbttl 'Module Declarations'
75      0074 1
76      0075 1 | Libraries and Requires:
77      0076 1 .
78      0077 1
79      0078 1 library 'lib';
80      0079 1 library 'tpamac';
81      0080 1 require 'rmsreq';
82      0589 1
83      0590 1
84      0591 1 | Table of Contents:
85      0592 1 !
86      0593 1
87      0594 1 forward routine
88      0595 1     anl$interactive_mode: novalue,
89      0596 1     anl$interactive_driver: novalue,
90      0597 1     anl$interactive_command: novalue,
91      0598 1     anl$interactive_display: novalue,
92      0599 1     anl$interactive_down,
93      0600 1     anl$interactive_dump: novalue,
94      0601 1     anl$interactive_help: novalue;
95      0602 1
96      0603 1
97      0604 1 | External References:
98      0605 1 !
99      0606 1
100     0607 1 external routine
101     0608 1     anl$area_descriptor,
102     0609 1     anl$bucket,
103     0610 1     anl$2bucket_header,
104     0611 1     anl$3bucket_header,
105     0612 1     anl$3format_data_bytes,
106     0613 1     anl$format_file_attributes,
107     0614 1     anl$format_file_header,
108     0615 1     anl$format_hex,
109     0616 1     anl$format_line,
110     0617 1     anl$format_skip,
111     0618 1     anl$idx_prolog,
112     0619 1     anl$unwind_handler,
113     0620 1     anl$2index_record,
114     0621 1     anl$3index_record,
115     0622 1     anl$internalize_number,
116     0623 1     anl$key_descriptor,
117     0624 1     anl$open_next_rms_file,
118     0625 1     anl$prepare_report_file,
119     0626 1     anl$2primary_data_record,
120     0627 1     anl$3primary_data_record,
121     0628 1     anl$3reclaimed_bucket_header,
122     0629 1     anl$rel_cell,
123     0630 1     anl$rel_prolog,
124     0631 1     anl$seq_data_record,
125     0632 1     anl$2sidr_pointer,
126     0633 1     anl$3sidr_pointer,
127     0634 1     anl$2sidr_record,
128     0635 1     anl$3sidr_record,
129     0636 1     cli$get_value: addressing_mode(general),
130     0637 1     lbr$output_help: addressing_mode(general),
```

```
131      0638 1    lib$establish: addressing_mode(general),  
132      0639 1    lib$get_input: addressing_mode(general),  
133      0640 1    lib$put_output: addressing_mode(general),  
134      0641 1    lib$parsē: addressing_mode(general),  
135      0642 1    str$upcase: addressing_mode(general);  
136      0643 1  
137      0644 1    external literal  
138      0645 1    lib$_syntaxerr;  
139      0646 1  
140      0647 1    external  
141      0648 1    anl$gl_fat: ref block[,byte],  
142      0649 1    anl$gw_prolog: word;  
143      0650 1  
144      0651 1    ! Macro Definitions:  
145      0652 1    ! The following macro is simply a shorthand:  
146      0653 1  
147      0654 1  
148      0655 1  
149      0656 1    macro text[] = uplit byte (%ascic %remaining) %;
```

```
151 0657 1
152 0658 1 | Own Variables:
153 0659 1
154 0660 1 | The following two tables control the interactive perusal of a file by
155 0661 1 | describing the hierarchical structure of the three RMS file types.
156 0662 1
157 0663 1 | The first table describes each of the structures in an RMS file.
158 0664 1 | For our purposes, a structure is basically defined as any context in
159 0665 1 | which we are able to discretely display an identifiable piece of a file.
160 0666 1 | Examples are the RMS file attribute area or a indexed file key descriptor.
161 0667 1 | THE INDICES OF ENTRIES IN THIS TABLE ARE USED IN THE BSD AS THE
162 0668 1 | STRUCTURE TYPE INDICATOR.
163 0669 1
164 0670 1 | There is a vector of four items for each table entry, as follows:
165 0671 1 |   0) The number of a routine that can effect the display
166 0672 1 |       of this structure (routines reside in ANL$INTERACTIVE_DISPLAY).
167 0673 1 |   1-3) A list of 0-3 indices into the PATH_TABLE. This list
168 0674 1 |       defines the ways in which you can go down from this structure.
169 0675 1
170 0676 1 structure matrix[i,j; n] =
171 0677 1 | [n*4]
172 0678 1 | (matrix+(i*4+j))<0,8,0>;
173 0679 1
174 0680 1 own
175 0681 1     structure_table: matrix[35] initial(byte (
176 0682 1 |   0,0,0,0,
177 0683 1 |   1, 1,0,0,
178 0684 1 |   2, 2,0,0,
179 0685 1 |   3, 0,0,0,
180 0686 1 |   4, 3,0,0,
181 0687 1 |   5, 4,0,0,
182 0688 1 |   6, 0,0,0,
183 0689 1 |   7, 5,6,0,
184 0690 1 |   8, 2,3,0,0,
185 0691 1 |   9, 7,8,0,
186 0692 1 |  10, 9,0,0,
187 0693 1 |  11, 9,0,0,
188 0694 1 |  12, 11,0,0,
189 0695 1 |  13, 14,0,0,
190 0696 1 |  14, 10,0,0,
191 0697 1 |  15, 10,0,0,
192 0698 1 |  16, 12,13,0,
193 0699 1 |  17, 0,0,0,
194 0700 1 |  18, 15,6,0,
195 0701 1 |  19, 0,0,0,
196 0702 1 |  20, 16,6,0,
197 0703 1 |  21, 16,0,0,
198 0704 1 |  22, 18,0,0,
199 0705 1 |  23, 21,0,0,
200 0706 1 |  24, 17,0,0,
201 0707 1 |  25, 17,0,0,
202 0708 1 |  26, 19,20,0,
203 0709 1 |  27, 0,0,0,
204 0710 1 |  28, 22,0,0,
205 0711 1 |  29, 0,0,0,
206 0712 1 |  30, 0,0,0,
207 0713 1 | )):
```

0	- unused
1	- File header
2	- RMS attributes
3	- Seq rec
4	= Rel prolog
5	= Rel bkts
6	- Rel cells
7	- Iidx prolog
8	- Iidx area descriptor
9	- Iidx key descriptor
10	- 2Iidx primary index bkt
11	- 2Iidx secondary index bkt
12	- 2Iidx primary data bkt
13	- 2Iidx SIDR bkt
14	- 2Iidx primary index rec
15	- 2Iidx secondary index rec
16	- 2Iidx primary data rec
17	- 2Iidx actual data bytes
18	- 2Iidx SIDR rec
19	- 2Iidx SIDR pointer
20	- 3Idx primary index bkt
21	- 3Idx secondary index bkt
22	- 3Idx primary data bkt
23	- 3Idx SIDR bkt
24	- 3Idx primary index rec
25	- 3Idx secondary index rec
26	- 3Idx primary data rec
27	- 3Idx actual data bytes
28	- 3Idx SIDR rec
29	- 3Idx SIDR pointer
30	- Iidx reclaimed bkt

```
208 0714 1
209 0715 1
210 0716 1 This second table contains an entry for each downward path in the file
211 0717 1 structure. A downward path is a method for descending from a given
212 0718 1 structure in the file down deeper to a new structure in the file.
213 0719 1 An example is the pointer from an index entry to its associated data
214 0720 1 bucket.
215 0721 1
216 0722 1 Each entry in the table contains four items, as follows:
217 0723 1     0) The symbolic name of the path.
218 0724 1     1) A short description of the path.
219 0725 1     2) The number of the routine that can effect the downward
220 0726 1         movement (routines are in ANL$INTERACTIVE_DOWN).
221 0727 1     3) The number of the entry in the STRUCTURE_TABLE that
222 0728 1         describes where you end up when you go down.
223 0729 1         If zero, the value is computed in ANL$INTERACTIVE_DOWN.
224 0730 1
225 0731 1 field path_fields = set
226 0732 1     path_name      = [0,0,32,0],
227 0733 1     path_text      = [4,0,32,0],
228 0734 1     path_routine   = [8,0, 8,0],
229 0735 1     path_result    = [9,0, 8,0]
230 0736 1 tes;
231 0737 1
232 0738 1 own
233 0739 1     path_table: blockvector[25,10,byte] field(path_fields) initial(
234 0740 1 0, 0,                                byte(0,0),          !unused
235 0741 1 text('ATTRIBUTES'), text('RMS file attribute area'),   byte(1,2),          1
236 0742 1 text('BLOCKS'), text('Depends on file organization'), byte(2,0),          2
237 0743 1 text('BUCKETS'), text('Data buckets'),               byte(3,5),          3
238 0744 1 text('CELLS'), text('Record cells'),                byte(4,6),          4
239 0745 1 text('AREAS'), text('Area descriptors'),           byte(5,8),          5
240 0746 1 text('KEYS'), text('Key descriptors'),             byte(6,9),          6
241 0747 1 text('INDEX'), text('Root index bucket'),        byte(7,0),          7
242 0748 1 text('DATA'), text('Data buckets'),                byte(8,0),          8
243 0749 1 text('RECORDS'), text('Index records'),            byte(9,0),          9
244 0750 1 text('DEEPER'), text('Index or data buckets'),       byte(10,0),         10
245 0751 1 text('RECORDS'), text('Primary data records'),      byte(11,16),        11
246 0752 1 text('BYTES'), text('Actual data record bytes'),   byte(12,17),        12
247 0753 1 text('RRV'), text('RRV data bucket'),              byte(13,12),        13
248 0754 1 text('SIDRS'), text('SIDR record'),                byte(14,18),        14
249 0755 1 text('POINTER'), text('Record pointer'),           byte(15,19),        15
250 0756 1 text('RECORDS'), text('Index records'),            byte(16,0),          16
251 0757 1 text('DEEPER'), text('Index or data buckets'),       byte(17,0),          17
252 0758 1 text('RECORDS'), text('Primary data records'),      byte(11,26),        18
253 0759 1 text('BYTES'), text('Actual data record bytes'),   byte(18,27),        19
254 0760 1 text('RRV'), text('RRV data bucket'),              byte(19,22),        20
255 0761 1 text('SIDRS'), text('SIDR record'),                byte(14,28),        21
256 0762 1 text('POINTER'), text('Record pointer'),           byte(21,29),        22
257 0763 1 text('RECLAIMED'), text('Reclaimed buckets'),     byte(22,30),        23
258 0764 1 );
259 0765 1
260 0766 1 ! The hierarchical perusal of the file will be controlled by three stacks
261 0767 1 of BSDs. FIRST_STACK contains BSDs that describe the first structure
262 0768 1 that we encountered on a given level when we went down to it.
263 0769 1 CURRENT_STACK describes the current structure on a given level.
264 0770 1 NEXT_STACK describes the next structure that we will encounter on a
```

```
265      0771 1 : given level.  
266      0772 1  
267      0773 1 literal  
268      0774 1     stack_size = 32;  
269      0775 1 own  
270      0776 1     top: signed long initial(0),  
271      0777 1     first_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),  
272      0778 1     current_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),  
273      0779 1     next_stack: blockvector[stack_size,bsd$c_size,byte] field(bsd_fields),  
274      0780 1     key_level: long;
```

```
: 276      0781 1 %sbttl 'ANL$INTERACTIVE_MODE - Control Interactive Mode Analysis'  
277      0782 1 ++  
278      0783 1 Functional Description:  
279      0784 1 This routine is the controlling routine for /INTERACTIVE mode  
280      0785 1 analysis. We allow the user to analyze the file specified  
281      0786 1 on the command line.  
282      0787 1  
283      0788 1 Formal Parameters:  
284      0789 1     none  
285      0790 1  
286      0791 1 Implicit Inputs:  
287      0792 1     global data  
288      0793 1  
289      0794 1 Implicit Outputs:  
290      0795 1     global data  
291      0796 1  
292      0797 1 Returned Value:  
293      0798 1     none  
294      0799 1  
295      0800 1 Side Effects:  
296      0801 1  
297      0802 1     --  
298      0803 1  
299      0804 1  
300      0805 2 global routine anl$interactive_mode: novalue = begin  
301      0806 2  
302      0807 2 local  
303      0808 2     status;  
304      0809 2  
305      0810 2  
306      0811 2 ! Begin by opening the file to be analyzed. If the user blew it, just quit.  
307      0812 2  
308      0813 3 begin  
309      0814 3 local  
310      0815 3     local_described_buffer(resultant_file_spec,nam$e_maxrss);  
311      0816 3  
312      0817 3 if not anl$open_next_rms_file(resultant_file_spec) then  
313      0818 3     return;  
314      0819 3  
315      0820 3 ! Now we can prepare the report file to receive a transcript of the session.  
316      0821 3  
317      0822 3 anl$prepare_report_file(anlrms$_interhdg,resultant_file_spec);  
318      0823 2 end;  
319      0824 2  
320      0825 2 ! Interactively analyze the file.  
321      0826 2  
322      0827 2 anl$interactive_driver();  
323      0828 2  
324      0829 2 return;  
325      0830 2  
326      0831 1 end;
```

.TITLE RMSINTER RMSINTER - Interactive Analysis Mode
.IDENT \V04-000\
.PSECT SPLIT\$,NOWRT,NOEXE,2

RMSINTER
V04-000RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_MODE - Control Interactive Mode

K 12

16-Sep-1984 00:06:39
14-Sep-1984 11:53:01VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1Page 9
(4)

69	72	74	74	53	45	54	55	42	49	52	54	54	41	0A	00000	P.AAA:	.ASCII	<10>\ATTRIBUTES\					
				61	20	65	6C	69	66	20	53	4D	52	17	0000B	P.AAB:	.ASCII	<23>\RMS file attribute area\					
6C	69	66	20	6E	6F	20	73	64	6E	65	70	65	44	1C	00023	P.AAC:	.ASCII	<6>\BLOCKS\					
6E	6F	69	74	61	7A	69	6E	61	67	72	6F	20	65		0002A	P.AAD:	.ASCII	<28>\Depends on file organization\					
				53	54	45	48	43	55	42	07				00039								
				73	74	65	6B	63	75	62	20	61	74	61	44	0C	0004F	P.AAF:	.ASCII	<12>\Data buckets\			
								53	4C	4C	45	43	05		0005C	P.AAG:	.ASCII	<5>\CELLS\					
								73	6C	65	63	65	52	0C	00062	P.AAH:	.ASCII	<12>\Record cells\					
									53	41	45	52	41	05		0006F	P.AAI:	.ASCII	<5>\AREAS\				
									61	65	72	41	10		00075	P.AAJ:	.ASCII	<16>\Area descriptors\					
												73	72		00084								
									53	59	45	4B	04		00086	P.AAK:	.ASCII	<4>\KEYS\					
									20	79	65	4B	0F		0008B	P.AAL:	.ASCII	<15>\Key descriptors\					
												73			0009A								
									58	45	44	4E	49	05	0009B	P.AAM:	.ASCII	<5>\INDEX\					
									20	74	6F	6F	52	11	000A1	P.AAN:	.ASCII	<17>\Root index bucket\					
										74	65	6B			000B0								
										41	54	41	44	04	000B3	P.AAO:	.ASCII	<4>\DATA\					
										61	74	61	44	0C	000B8	P.AAP:	.ASCII	<12>\Data buckets\					
										53	44	52	4F	43	45	07	000C5	P.AAQ:	.ASCII	<7>\RECORDS\			
										73	64	65	64	6E	49	0D	000CD	P.AAR:	.ASCII	<13>\Index records\			
										20	78	65	45	45	44	06	000DB	P.AAS:	.ASCII	<6>\DEEPER\			
										52	45	50	45	45	44	15	000E2	P.AAT:	.ASCII	<21>\Index or data buckets\			
										73	74	65	6B	63	75	62	000F1						
										53	44	52	4F	43	45	07	000F8	P.AAU:	.ASCII	<7>\RECORDS\			
										61	6D	69	72	50	14		00100	P.AAV:	.ASCII	<20>\Primary data records\			
										73	64	72	6F	63	65		0010F						
											53	45	54	59	42	05	00115	P.AAW:	.ASCII	<5>\BYTES\			
											61	75	74	63	41	18	0011B	P.AAX:	.ASCII	<24>\Actual data record bytes\			
										73	65	74	79	62	20		0012A						
											53	45	54	59	42	05	00134	P.AAY:	.ASCII	<3>\RRV\			
											61	75	74	79	62	20	00138	P.AAZ:	.ASCII	<15>\RRV data bucket\			
														74		00147							
											64	72	6F	63	72	20	00148	P.ABA:	.ASCII	<5>\SIDRS\			
											52	45	54	4E	49	49	05	0014E	P.ABB:	.ASCII	<11>\SIDR record\		
											52	45	54	4E	49	49	0B	0015A	P.ABC:	.ASCII	<7>\POINTER\		
											53	44	52	4F	43	45	07	00162	P.ABD:	.ASCII	<14>\Record pointer\		
											73	64	72	65	64	6E	49	0D	00171	P.ABE:	.ASCII	<7>\RECORDS\	
											20	78	65	45	45	44	06	00179	P.ABF:	.ASCII	<13>\Index records\		
											52	45	50	45	45	44	15	00187	P.ABG:	.ASCII	<6>\DEEPER\		
											73	74	65	6B	63	75	62	0019D	P.ABH:	.ASCII	<21>\Index or data buckets\		
											53	44	52	4F	43	45	07	001A4	P.ABI:	.ASCII	<7>\RECORDS\		
											61	6D	69	72	50	14		001AC	P.ABJ:	.ASCII	<20>\Primary data records\		
											73	64	72	6F	63	65		001BB					
												53	45	54	59	42	05	001C1	P.ABK:	.ASCII	<5>\BYTES\		
												61	75	74	63	41	18	001C7	P.ABL:	.ASCII	<24>\Actual data record bytes\		
												73	65	74	79	62	20	001D6					
													53	45	54	59	42	05	001E0	P.ABM:	.ASCII	<3>\RRV\	
													61	75	74	79	62	20	001E4	P.ABN:	.ASCII	<15>\RRV data bucket\	
													52	45	54	4E	49	49	07	001F3			
													53	52	44	49	53	05	001F4	P.ABO:	.ASCII	<5>\SIDRS\	
													64	72	6F	63	52	0B	001FA	P.ABP:	.ASCII	<11>\SIDR record\	
													52	45	54	4E	49	49	07	00206	P.ABQ:	.ASCII	<7>\POINTER\

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72 65 74 6E 69 6F 70 20 64 72 6F 63 65 52 0E 0020E P.ABR: .ASCII <14>\Record pointer\
6B 63 75 62 20 64 65 6D 69 61 6C 63 65 52 11 00227 P.ABT: .ASCII <17>\Reclaimed buckets\
73 74 65 00236

.PSECT \$OWNS,NOEXE,2

00 00 03 00 00 02 02 00 00 01 01 00 00 00 00 000000 STRUCTURE_TABLE:
05 07 00 00 06 00 00 04 05 00 00 03 04 00 0000F
0B 00 09 0A 00 08 07 09 00 00 17 08 00 06 0001E
00 00 0A 0E 00 00 0E 0D 00 00 0B 0C 00 00 09 0002D
00 0F 12 00 00 11 00 0D 0C 10 00 00 0A 0F 0003C
12 16 00 00 10 15 00 00 10 14 00 00 13 00 0004B
1A 00 00 11 19 00 00 11 18 00 00 15 17 00 00 0005A
00 00 1D 00 00 16 1C 00 00 00 1B 00 14 13 00069
00 00 00 00 00 00 00 00 00 00 00 00 1E 00078

.BYTE 0, 0, 0, 0, 1, 1, 0, 0, 2, 2, 0, 0, 3, 0, -
0, 0, 4, 3, 0, 0, 5, 4, 0, 0, 6, 0, 0, 0, -
7, 5, 6, 0, 8, 23, 0, 0, 9, 7, 8, 0, 0, 10, -
9, 0, 0, 11, 9, 0, 0, 12, 11, 0, 0, 0, 13, -
14, 6, 6, 14, 10, 0, 0, 15, 10, 0, 0, 0, 16, -
12, 13, 6, 17, 0, 0, 0, 18, 15, 0, 0, 0, 19, -
0, 0, 0, 20, 16, 0, 0, 21, 16, 0, 0, 0, 22, -
18, 0, 0, 23, 21, 0, 0, 24, 17, 0, 0, 0, 25, -
17, 0, 0, 26, 19, 20, 0, 0, 27, 0, 0, 0, 0, 28, -
22, 0, 0, 29, 0, 0, 0, 30, 0, 0, 0, 0, -

00000000 00000000 0007C .BLKB 16
00000000' 00000000' 0008C PATH_TABLE:
00 00 00094 .LONG 0, 0
00000000' 00000000' 00096 .BYTE 0, 0
02 01 0009E .ADDRESS P.AAA, P.AAB
00000000' 00000000' 000A0 .BYTE 1, 2
00 02 000A8 .ADDRESS P.AAC, P.AAD
00000000' 00000000' 000AA .BYTE 2, 0
05 03 000B2 .ADDRESS P.AAE, P.AAF
00000000' 00000000' 000B4 .BYTE 3, 5
06 04 000BC .ADDRESS P.AAG, P.AAH
00000000' 00000000' 000BE .BYTE 4, 6
08 05 000C6 .ADDRESS P.AAI, P.AAJ
00000000' 00000000' 000C8 .BYTE 5, 8
09 06 000D0 .ADDRESS P.AAK, P.AAL
00000000' 00000000' 000D2 .BYTE 6, 9
00 07 000DA .ADDRESS P.AAM, P.AAN
00000000' 00000000' 000DC .BYTE 7, 0
00 08 000E4 .ADDRESS P.AAO, P.AAP
00000000' 00000000' 000E6 .BYTE 8, 0
00 09 000EE .ADDRESS P.AAQ, P.AAR
00000000' 00000000' 000FO .BYTE 9, 0
00 0A 000F8 .ADDRESS P.AAS, P.AAT
00000000' 00000000' 000FA .BYTE 10, 0
10 0B 00102 .ADDRESS P.AAU, P.AAV
00000000' 00000000' 00104 .BYTE 11, 16
11 0C 0010C .ADDRESS P.AAW, P.AAX
.BYTE 12, 17
00000000' 00000000' 0010E .ADDRESS P.AAY, P.AAZ
0C 0D 00116 .BYTE 13, 12
00000000' 00000000' 00118 .ADDRESS P.ABA, P.ABB
12 0E 00120 .BYTE 14, 18
00000000' 00000000' 00122 .ADDRESS P.ABC, P.ABD
13 0F 0012A .BYTE 15, 19
00000000' 00000000' 0012C .ADDRESS P.ABE, P.ABF
00 10 00134 .BYTE 16, 0
00000000' 00000000' 00136 .ADDRESS P.ABG, P.ABH
00 11 0013E .BYTE 17, 0
00000000' 00000000' 00140 .ADDRESS P.ABI, P.ABJ

1A 0B 00148 .BYTE 11, 26
00000000' 00000000' 0014A .ADDRESS P.ABK, P.ABL
1B 12 00152 .BYTE 18, 27
00000000' 00000000' 00154 .ADDRESS P.ABM, P.ABN
16 13 0015C .BYTE 19, 22
00000000' 00000000' 0015E .ADDRESS P.ABO, P.ABP
1C 0E 00166 .BYTE 14, 28
00000000' 00000000' 00168 .ADDRESS P.ABQ, P.ABR
1D 15 00170 .BYTE 21, 29
00000000' 00000000' 00172 .ADDRESS P.ABS, P.ABT
1E 16 0017A .BYTE 22, 30
0017C .BLKB 10
00186 .BLKB 2
00000000 00188 TOP: .LONG 0
0018C FIRST_STACK: .BLKB 768
0048C CURRENT_STACK: .BLKB 768
0078C NEXT_STACK: .BLKB 768
00ABC KEY_LEVEL: .BLKB 4

.EXTRN ANLRMSS_OK, ANLRMSS_ALLOC
.EXTRN ANLRMSS_ANYTHING
.EXTRN ANLRMSS_BACKUP, ANLRMSS_BKT
.EXTRN ANLRMSS_BKTAREA
.EXTRN ANLRMSS_BKTCHECK
.EXTRN ANLRMSS_BKTFLAGS
.EXTRN ANLRMSS_BKTFREE
.EXTRN ANLRMSS_BKTKEY, ANLRMSS_BKTLEVEL
.EXTRN ANLRMSS_BKTNEXT
.EXTRN ANLRMSS_BKTPTRSIZ
.EXTRN ANLRMSS_BKTRECID
.EXTRN ANLRMSS_BKTRECID3
.EXTRN ANLRMSS_BKTSAMPLE
.EXTRN ANLRMSS_BKTVBNFREE
.EXTRN ANLRMSS_BUCKETSIZE
.EXTRN ANLRMSS_CELL, ANLRMSS_CELLDATA
.EXTRN ANLRMSS_CELLFLAGS
.EXTRN ANLRMSS_CHECKHDG
.EXTRN ANLRMSS_CONTIG, ANLRMSS_CREATION
.EXTRN ANLRMSS_CTLSIZE
.EXTRN ANLRMSS_DATAREC
.EXTRN ANLRMSS_DATABKTVBN
.EXTRN ANLRMSS_DUMPHEADER
.EXTRN ANLRMSS_EOF, ANLRMSS_ERRORCOUNT
.EXTRN ANLRMSS_ERRNONE
.EXTRN ANLRMSS_ERRORS, ANLRMSS_EXPIRATION
.EXTRN ANLRMSS_FILEATTR
.EXTRN ANLRMSS_FILEHDR
.EXTRN ANLRMSS_FILEID, ANLRMSS_FILEORG
.EXTRN ANLRMSS_FILESPEC
.EXTRN ANLRMSS_FLAG, ANLRMSS_GLOBALBUFS
.EXTRN ANLRMSS_HEXDATA
.EXTRN ANLRMSS_HEXHEADING1
.EXTRN ANLRMSS_HEXHEADING2

```
.EXTRN ANLRMSS$_IDXAREA
.EXTRN ANLRMSS$_IDXAREAALLOC
.EXTRN ANLRMSS$_IDXAREABKTSZ
.EXTRN ANLRMSS$_IDXAREANEEXT
.EXTRN ANLRMSS$_IDXAREANOALLOC
.EXTRN ANLRMSS$_IDXAREAQTY
.EXTRN ANLRMSS$_IDXAREARECL
.EXTRN ANLRMSS$_IDXAREAUSED
.EXTRN ANLRMSS$_IDXKEY, ANLRMSS$_IDXKEYAREAS
.EXTRN ANLRMSS$_IDXKEYBKTSZ
.EXTRN ANLRMSS$_IDXKEYBYTES
.EXTRN ANLRMSS$_IDXKEY1TYPE
.EXTRN ANLRMSS$_IDXKEYDATAVBN
.EXTRN ANLRMSS$_IDXKEYFILL
.EXTRN ANLRMSS$_IDXKEYFLAGS
.EXTRN ANLRMSS$_IDXKEYKEYSZ
.EXTRN ANLRMSS$_IDXKEYNAME
.EXTRN ANLRMSS$_IDXKEYNEXT
.EXTRN ANLRMSS$_IDXKEYMINREC
.EXTRN ANLRMSS$_IDXKEYNULL
.EXTRN ANLRMSS$_IDXKEYPOSS
.EXTRN ANLRMSS$_IDXKEYROOTLVL
.EXTRN ANLRMSS$_IDXKEYROOTVBN
.EXTRN ANLRMSS$_IDXKEYSEGS
.EXTRN ANLRMSS$_IDXKEYSIZES
.EXTRN ANLRMSS$_IDXPRIMREC
.EXTRN ANLRMSS$_IDXPRIMRECFLAGS
.EXTRN ANLRMSS$_IDXPRIMRECID
.EXTRN ANLRMSS$_IDXPRIMRECLEN
.EXTRN ANLRMSS$_IDXPRIMRECRV
.EXTRN ANLRMSS$_IDXPROAREAS
.EXTRN ANLRMSS$_IDXPROLOG
.EXTRN ANLRMSS$_IDXREC, ANLRMSS$_IDXRECPTR
.EXTRN ANLRMSS$_IDXSIDR
.EXTRN ANLRMSS$_IDXSIDRDUPCNT
.EXTRN ANLRMSS$_IDXSIDRFLAGS
.EXTRN ANLRMSS$_IDXSIDRRRECID
.EXTRN ANLRMSS$_IDXSIDRPTRFLAGS
.EXTRN ANLRMSS$_IDXSIDRPTRRREF
.EXTRN ANLRMSS$_INTERCOMMAND
.EXTRN ANLRMSS$_INTERHDG
.EXTRN ANLRMSS$_LONGREC
.EXTRN ANLRMSS$_MAXRECSIZE
.EXTRN ANLRMSS$_NOBACKUP
.EXTRN ANLRMSS$_NOEXPIRATION
.EXTRN ANLRMSS$_NOSPANFILLER
.EXTRN ANLRMSS$_PERFORM
.EXTRN ANLRMSS$_PROLOGFLAGS
.EXTRN ANLRMSS$_PROLOGVER
.EXTRN ANLRMSS$_PROT, ANLRMSS$_RECATTR
.EXTRN ANLRMSS$_RECFMT, ANLRMSS$_RECLAIMBKT
.EXTRN ANLRMSS$_RELBUCKET
.EXTRN ANLRMSS$_RELEOFVBN
.EXTRN ANLRMSS$_RELMAXREC
.EXTRN ANLRMSS$_RELPROLOG
.EXTRN ANLRMSS$_RELIAIB, ANLRMSS$_REVISION
.EXTRN ANLRMSS$_STATHDG
```

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.EXTRN ANLRMSS\$ SUMMARYHDG
.EXTRN ANLRMSS\$ OWNERUIC
.EXTRN ANLRMSS\$ JNL, ANLRMSS\$ AIJNL
.EXTRN ANLRMSS\$ BIJNL, ANLRMSS\$ ATJNL
.EXTRN ANLRMSS\$ ATTOP, ANLRMSS\$ BADCMD
.EXTRN ANLRMSS\$ BADPATH
.EXTRN ANLRMSS\$ BADVBN, ANLRMSS\$ _DOWNHELP
.EXTRN ANLRMSS\$ DOWNPATH
.EXTRN ANLRMSS\$ EMPTYBKT
.EXTRN ANLRMSS\$ NODATA, ANLRMSS\$ NODOWN
.EXTRN ANLRMSS\$ NONEXT, ANLRMSS\$ NORECLAIMED
.EXTRN ANLRMSS\$ NORECS, ANLRMSS\$ NORRV
.EXTRN ANLRMSS\$ RESTDONE
.EXTRN ANLRMSS\$ STACKFULL
.EXTRN ANLRMSS\$ UNINITINDEX
.EXTRN ANLRMSS\$ FDLIDENT
.EXTRN ANLRMSS\$ FDLSYSTEM
.EXTRN ANLRMSS\$ FDLSOURCE
.EXTRN ANLRMSS\$ FDLFILE
.EXTRN ANLRMSS\$ FDLALLOC
.EXTRN ANLRMSS\$ FDLNOALLOC
.EXTRN ANLRMSS\$ FDLBESTTRY
.EXTRN ANLRMSS\$ FDLCBucketsize
.EXTRN ANLRMSS\$ FDLClustersize
.EXTRN ANLRMSS\$ FDLContig
.EXTRN ANLRMSS\$ FDLEXtension
.EXTRN ANLRMSS\$ FDGLGlobalbufs
.EXTRN ANLRMSS\$ FDLMAXRecord
.EXTRN ANLRMSS\$ FDLFileNAmE
.EXTRN ANLRMSS\$ FDLOrg, ANLRMSS\$ FDLOwner
.EXTRN ANLRMSS\$ FDLProtection
.EXTRN ANLRMSS\$ FDLRecord
.EXTRN ANLRMSS\$ FDLSpan
.EXTRN ANLRMSS\$ FDLCC, ANLRMSS\$ FDLVFCsize
.EXTRN ANLRMSS\$ FDLFormat
.EXTRN ANLRMSS\$ FDLSIZE
.EXTRN ANLRMSS\$ FDLAREA
.EXTRN ANLRMSS\$ FDLKEY, ANLRMSS\$ FDLChanges
.EXTRN ANLRMSS\$ FDLDATAarea
.EXTRN ANLRMSS\$ FDLDATAfill
.EXTRN ANLRMSS\$ FDLDATAkeycomPB
.EXTRN ANLRMSS\$ FDLDATAreccomPB
.EXTRN ANLRMSS\$ FDLDups
.EXTRN ANLRMSS\$ FDLIndexarea
.EXTRN ANLRMSS\$ FDLIndexcomPB
.EXTRN ANLRMSS\$ FDLIndexfill
.EXTRN ANLRMSS\$ FDLL1Indexarea
.EXTRN ANLRMSS\$ FDLkeyname
.EXTRN ANLRMSS\$ FDLNorecs
.EXTRN ANLRMSS\$ FDLNullkey
.EXTRN ANLRMSS\$ FDLNullvalue
.EXTRN ANLRMSS\$ FDLProlog
.EXTRN ANLRMSS\$ FDLSegLength
.EXTRN ANLRMSS\$ FDLSegPos
.EXTRN ANLRMSS\$ FDLSegType
.EXTRN ANLRMSS\$ FDLAnalArea
.EXTRN ANLRMSS\$ FDLRecl

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.EXTRN ANLRMSS_FDLANALKEY
.EXTRN ANLRMSS_FDLDATAKEYCOMP
.EXTRN ANLRMSS_FDLDATARECCOMP
.EXTRN ANLRMSS_FDLDATARECS
.EXTRN ANLRMSS_FDLDATASPACE
.EXTRN ANLRMSS_FDLDEPTH
.EXTRN ANLRMSS_FLDUPS PER
.EXTRN ANLRMSS_FDLIDXCOMP
.EXTRN ANLRMSS_FDLIDXFILL
.EXTRN ANLRMSS_FDLIDXSPACE
.EXTRN ANLRMSS_FDLIDXLENMEAN
.EXTRN ANLRMSS_FDLIDXLENMEAN
.EXTRN ANLRMSS_STATAREA
.EXTRN ANLRMSS_STATRECL
.EXTRN ANLRMSS_STATKEY
.EXTRN ANLRMSS_STATDEPTH
.EXTRN ANLRMSS_STATIDXLENMEAN
.EXTRN ANLRMSS_STATIDXSPACE
.EXTRN ANLRMSS_STATIDXFILL
.EXTRN ANLRMSS_STATIDXCOMP
.EXTRN ANLRMSS_STATDATARECS
.EXTRN ANLRMSS_STATDUPS PER
.EXTRN ANLRMSS_STATDATALENMEAN
.EXTRN ANLRMSS_STATDATASPACE
.EXTRN ANLRMSS_STATDATAFILL
.EXTRN ANLRMSS_STATDATAKEYCOMP
.EXTRN ANLRMSS_STATDATARECCOMP
.EXTRN ANLRMSS_STATEFFICIENCY
.EXTRN ANLRMSS_BADAREA1ST2
.EXTRN ANLRMSS_BADAREABKT SIZE
.EXTRN ANLRMSS_BADAREAFIT
.EXTRN ANLRMSS_BADAREAID
.EXTRN ANLRMSS_BADAREANEXT
.EXTRN ANLRMSS_BADAREAROOT
.EXTRN ANLRMSS_BADAREAUSED
.EXTRN ANLRMSS_BADBKTA REAID
.EXTRN ANLRMSS_BADBKTCHECK
.EXTRN ANLRMSS_BADBKTFREE
.EXTRN ANLRMSS_BADBKTK EYID
.EXTRN ANLRMSS_BADBKTL EVEL
.EXTRN ANLRMSS_BADBKTR OOTBIT
.EXTRN ANLRMSS_BADBKT SAMPLE
.EXTRN ANLRMSS_BADCELLFIT
.EXTRN ANLRMSS_BADCHECKSUM
.EXTRN ANLRMSS_BADDATARECBITS
.EXTRN ANLRMSS_BADDATAREC FIT
.EXTRN ANLRMSS_BADDATARECPS
.EXTRN ANLRMSS_BAD3IDXKEYFIT
.EXTRN ANLRMSS_BADIDXLASTKEY
.EXTRN ANLRMSS_BADIDXORDER
.EXTRN ANLRMSS_BADIDXRECBITS
.EXTRN ANLRMSS_BADIDXREC FIT
.EXTRN ANLRMSS_BADIDXRE CPS
.EXTRN ANLRMSS_BADKEYAREAID
.EXTRN ANLRMSS_BADKEYDATABKT

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.EXTRN ANL\$RMSS\$-BADKEYDATAFIT
.EXTRN ANL\$RMSS\$-BADKEYDATATYPE
.EXTRN ANL\$RMSS\$-BADKEYIDXBK
.EXTRN ANL\$RMSS\$-BADKEYFILL
.EXTRN ANL\$RMSS\$-BADKEYFIT
.EXTRN ANL\$RMSS\$-BADKEYREFID
.EXTRN ANL\$RMSS\$-BADKEYROOTLEVEL
.EXTRN ANL\$RMSS\$-BADKEYSEGCOUNT
.EXTRN ANL\$RMSS\$-BADKEYSEGVEC
.EXTRN ANL\$RMSS\$-BADKEYSUMMARY
.EXTRN ANL\$RMSS\$-BADREADNOPAR
.EXTRN ANL\$RMSS\$-BADREADPAR
.EXTRN ANL\$RMSS\$-BADSIDRDUPCT
.EXTRN ANL\$RMSS\$-BADSIDRPTRFIT
.EXTRN ANL\$RMSS\$-BADSIDRPTRSZ
.EXTRN ANL\$RMSS\$-BADSIDRSIZE
.EXTRN ANL\$RMSS\$-BADSTREAMEOF
.EXTRN ANL\$RMSS\$-BADVBNFREE
.EXTRN ANL\$RMSS\$-BKTLOOP
.EXTRN ANL\$RMSS\$-EXTENDER
.EXTRN ANL\$RMSS\$-FLAGERROR
.EXTRN ANL\$RMSS\$-MISSINGBKT
.EXTRN ANL\$RMSS\$-NOTOK, ANL\$RMSS\$-SPANERROR
.EXTRN ANL\$RMSS\$-TOOMANYRECS
.EXTRN ANL\$RMSS\$-UNWIND, ANL\$RMSS\$-VFCTOOSHORT
.EXTRN ANL\$RMSS\$-CACHEFULL
.EXTRN ANL\$RMSS\$-CACHEREFAIL
.EXTRN ANL\$RMSS\$-FACILITY
.EXTRN ANL\$AREA_DESCRIPTOR
.EXTRN ANL\$BUCKET, ANL\$2BUCKET_HEADER
.EXTRN ANL\$3BUCKET_HEADER
.EXTRN ANL\$FORMAT-DATA_BYTES
.EXTRN ANL\$FORMAT-FILE_ATTRIBUTES
.EXTRN ANL\$FORMAT-FILE_HEADER
.EXTRN ANL\$FORMAT-HEX, ANL\$FORMAT_LINE
.EXTRN ANL\$FORMAT-SKIP
.EXTRN ANL\$IDX_PRLOG, ANL\$UNWIND_HANDLER
.EXTRN ANL\$INDEX_RECORD
.EXTRN ANL\$INDEX_RECORD
.EXTRN ANL\$INTERNALIZE_NUMBER
.EXTRN ANL\$KEY_DESCRIPTOR
.EXTRN ANL\$OPEN_NEXT_RMS_FILE
.EXTRN ANL\$PREPARE_REPORT_FILE
.EXTRN ANL\$PRIMARY_DATA_RECORD
.EXTRN ANL\$PRIMARY_DATA_RECORD
.EXTRN ANL\$RECLAIMED_BUCKET_HEADER
.EXTRN ANL\$REL_CELL, ANL\$REL_PRLOG
.EXTRN ANL\$SEQ-DATA_RECORD
.EXTRN ANL\$2SIDR_POINTER
.EXTRN ANL\$3SIDR_POINTER
.EXTRN ANL\$2SIDR_RECORD
.EXTRN ANL\$3SIDR_RECORD
.EXTRN CLI\$GET VALUE, LBR\$OUTPUT HELP
.EXTRN LIB\$ESTABLISH, LIB\$GET INPUT
.EXTRN LIB\$PUT_OUTPUT, LIB\$PARSE
.EXTRN STR\$UPCASE, LIB\$SYNTAXERR
.EXTRN ANL\$GL_FAT, ANL\$GW_PRLOG

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.PSECT \$CODE\$,NOWRT,2

04 5E 0000 00000
 7E FF 08 AE 9E 00002
 AE 08 AE 9E 00007
 0000G CF 12 5E DD 00010
 50 E9 00012
 5E DD 0001A
 0000G CF 00000000G 8F DD 0001C
 0000V CF 02 FB 00022
 00 FB 00027
 04 0002C 1\$: RET

.ENTRY ANL\$INTERACTIVE_MODE, Save nothing : 0805
MOVAB -260(SP), SP
MOVZBL #255, RESULTANT_FILE_SPEC : 0815
MOVAB RESULTANT_FILE_SPEC+8, -
RESULTANT_FILE_SPEC+4
PUSHL SP : 0817
CALLS #1, ANL\$OPEN_NEXT_RMS_FILE
BLBC R0, 1\$: 0822
PUSHL SP : 0827
#ANLRMSS INTERHDG
CALLS #2, ANL\$PREPARE_REPORT_FILE
CALLS #0, ANL\$INTERACTIVE_DRIVER : 0831

; Routine Size: 45 bytes, Routine Base: \$CODE\$ + 0000

```
328 0832 1 %sbttl 'ANL$INTERACTIVE_DRIVER - Drive Interactive Analysis of a File'
329 0833 1 ++
330 0834 1 Functional Description:
331 0835 1 This routine drives the interactive analysis of a single RMS file.
332 0836 1 It accepts commands from the user and displays file information
333 0837 1 accordingly.
334 0838 1
335 0839 1 Formal Parameters:
336 0840 1     none
337 0841 1
338 0842 1 Implicit Inputs:
339 0843 1     global data
340 0844 1
341 0845 1 Implicit Outputs:
342 0846 1     global data
343 0847 1
344 0848 1 Returned Value:
345 0849 1     none
346 0850 1
347 0851 1 Side Effects:
348 0852 1
349 0853 1 --
350 0854 1
351 0855 1
352 0856 2 global routine anl$interactive_driver: novalue = begin
353 0857 2
354 0858 2
355 0859 2 local
356 0860 2     status: long,
357 0861 2     command_number: long,
358 0862 2     display: byte;
359 0863 2
360 0864 2
361 0865 2 ! Initialization is not very difficult. We have to set up the zeroth
362 0866 2 entry on the stack as if we just went "down" into the file header of
363 0867 2 the file. This means we need a BSD describing the file header, and
364 0868 2 it must be present on the FIRST and CURRENT stacks.
365 0869 2
366 0870 2 init_bsd(first_stack[.top,0,0,0,0]);
367 0871 2 first_stack[.top,bsd$type] = f;
368 0872 2 init_bsd(current_stack[.top,0,0,0,0]);
369 0873 2 current_stack[.top,bsd$type] = f;
370 0874 2 init_bsd(next_stack[.top,0,0,0,0]);
```

```
372      0875 2 | OK, now we can actually begin the analysis. The main loop is traversed
373      0876 2 | once for each user command. We quit when we get an EXIT command or
374      0877 2 | CTRL/Z.
375      0878 2
376      0879 2 display = true;
377      0880 3 loop (
378          0881 3     local
379              0882 3         local_described_buffer(command_arguments,80);
380
381      0883 3
382      0884 3
383      0885 3     ! Usually we have to display the current structure. The display
384      0886 3     routine will format the contents of the structure, and then
385      0887 3     update the BSD to describe the next structure on the current
386      0888 3     level. This is why we pass it the BSD on the NEXT stack.
387      0889 3     The display routine also needs the BSD for the parent of the
388      0890 3     ! current structure.
389      0891 3
390      0892 4     if .display then (
391          0893 4         anl$format_skip(0);
392          0894 4         copy_bucket(current_stack[.top,0,0,0,0],next_stack[.top,0,0,0,0]);
393          0895 4         anl$interactive_display(next_stack[.top,0,0,0,0],current_stack[.top-1,0,0,0,0]);
394          0896 4         anl$format_skip(0);
395      ) else
396          0898 3         display = true;
397
398      0899 3
399      0900 3     ! Now we can actually get a command from the user. The command
400      0901 3     routine returns the command number and a descriptor of any
401      0902 3     ! command arguments.
402      0903 3
403      0904 3     anl$interactive_command(command_number,command_arguments);
404
405      0905 3     ! Now we can case on the command.
406      0906 3
407      0907 3
408      0908 3
409      0909 3
410      0910 3
411      0911 3
412      0912 3
413      0913 3
414      0914 3
415      0915 3
416      0916 3
417      0917 3
418      0918 3
419      0919 3
420      0920 3
421      0921 3
422      0922 3
423      0923 5
424      0924 5
425      0925 5
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427      0927 5
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429      0932 5          ! FIRST stack describing the lower structure.  
430      0933 5  
431      0934 5  
432      0935 5          status = anl$interactive_down(command_arguments,  
433      0936 6              current_stack[.top,0,0,0,0],first_stack[.top+1,0,0,0,0],.top+1);  
434      0937 6          if .status then (  
435      0938 6              ! We could go down. Initialize the CURRENT  
436      0939 6              and NEXT stacks, and set the CURRENT stack  
437      0940 6              ! to the first structure on the new level.  
438      0941 6  
439      0942 6          increment (top);  
440      0943 6          init_bsd(current_stack[.top,0,0,0,0]);  
441      0944 6          copy_bucket(first_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);  
442      0945 6          init_bsd(next_stack[.top,0,0,0,0]);  
443      0946 5          ) else  
444      0947 5          ! Something prevented us from going down.  
445      0948 5  
446      0949 5  
447      0950 5          display = false;  
448      0951 3          );;  
449      0952 3  
450      0953 3  
451      0954 3          [4]: ! The DUMP command is easy here, because we just call  
452      0955 3              ! a routine to do it, passing the user's argument.  
453      0956 3  
454      0957 4          (anl$interactive_dump(command_arguments);  
455      0958 3          display = false;)  
456      0959 3  
457      0960 3  
458      0961 3          [5]: ! The EXIT command is real easy. Just return.  
459      0962 3  
460      0963 3          return;  
461      0964 3  
462      0965 3  
463      0966 3          [6]: ! The FIRST command is easy. Just copy the FIRST stack  
464      0967 3              ! into the CURRENT stack.  
465      0968 3  
466      0969 3          copy_bucket(first_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);  
467      0970 3  
468      0971 3  
469      0972 3          [7]: ! The HELP command is easy here, because we just call a  
470      0973 3              ! routine to do it, passing the user's arguments.  
471      0974 3  
472      0975 4          (anl$interactive_help(command_arguments);  
473      0976 3          display = false;)  
474      0977 3  
475      0978 3  
476      0979 3          [8]: ! The NEXT command is easy. If there is no next structure,  
477      0980 3              ! tell the user. If there is, simply copy the NEXT stack  
478      0981 3              ! into the CURRENT stack.  
479      0982 3  
480      0983 3          if .next_stack[.top,bsd$1_vbn] eqiu .current_stack[.top,bsd$1_vbn] and  
481      0984 4              .next_stack[.top,bsd$1_offset] eqiu .current_stack[.top,bsd$1_offset] then (  
482      0985 4                  signal (anlrms$_nonext);  
483      0986 4                  display = false;  
484      0987 3          ) else  
485      0988 3                  copy_bucket(next_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
```

```
486 0989 3
487 0990 3
488 0991 3 [9]: | The REST command is a little harder. We sit in a loop,
489 0992 3 | displaying structures and moving on to the next one,
490 0993 3 | until there is no next one.
491 0994 3
492 0995 4 (until .next_stack[.top,bsd$1_vbn] eglu .current_stack[.top,bsd$1_vbn] and
493 0996 5 .next_stack[.top,bsd$1_offset] eglu .current_stack[.top,bsd$1_offset] do (
494 0997 5 copy_bucket(next_stack[.top,0,0,0,0],current_stack[.top,0,0,0,0]);
495 0998 5 anl$format_skip(0);
496 0999 5 anl$interactive_display(next_stack[.top,0,0,0,0],current_stack[.top-1,0,0,0,0]);
497 1000 4 );
498 1001 4 signal (anlrms$_restdone);
499 1002 3 display = false;);

500 1003 3
501 1004 3
502 1005 3 [10]: | The TOP command requires a loop to pop each stack entry
503 1006 3 | down to the original one.
504 1007 3
505 1008 4 while .top gtru 0 do (
506 1009 4 anl$bucket(first_stack[.top,0,0,0,0],-1);
507 1010 4 anl$bucket(current_stack[.top,0,0,0,0],-1);
508 1011 4 anl$bucket(next_stack[.top,0,0,0,0],-1);
509 1012 4 decrement (top);
510 1013 3 );
511 1014 3
512 1015 3
513 1016 3 [11]: | The UP command is easy. Just pop the stacks, unless we
514 1017 3 | already are at the top.
515 1018 3
516 1019 4 if .top eglu 0 then (
517 1020 4 signal (anlrms$_attop);
518 1021 4 display = false;
519 1022 4 ) else (
520 1023 4 anl$bucket(first_stack[.top,0,0,0,0],-1);
521 1024 4 anl$bucket(current_stack[.top,0,0,0,0],-1);
522 1025 4 anl$bucket(next_stack[.top,0,0,0,0],-1);
523 1026 4 decrement (top);
524 1027 3 );
525 1028 3
526 1029 3 tes:
527 1030 3
528 1031 2 );
529 1032 2
530 1033 2 return;
531 1034 2
532 1035 1 end;
```

OFFC 00000
5B 0000G CF 9E 00002
5A 0000' CF 9E 00007
5E A4 AE 9E 0000C

.ENTRY ANL\$INTERACTIVE_DRIVER, Save R2,R3,R4,R5,- ; 0856
R6,R7,R8,R9,R10,R11
MOVAB ANL\$BUCKET, R11
MOVAB TOP, R10
MOVAB -92(SP), SP

RMSINTER
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18	56 00	6A 6E	18 00 04 04 01 00 0304 0304 01 00 0604	C5 00010 00 AA46 AA46 0F 0001C B0 00020 2C 00023 CA46 CA46 9F 00028 CA46 9F 0002C B0 00031 2C 00034 CA46 00039	MULL3 MOVCS PUSHAB MOVW MOVCS PUSHAB MOVW MOVCS	#24, TOP, R6 #0, (SP), #0, #24, FIRST_STACK[R6] FIRST_STACK[R6] #1, @SP)+ #0, (SP), #0, #24, CURRENT_STACK[R6] CURRENT_STACK[R6] #1, @SP)+ #0, (SP), #0, #24, NEXT_STACK[R6]
18	00	9E 6E	01 00 0304 0304 01 00	B0 00020 2C 00023 CA46 CA46 9F 00028 CA46 9F 0002C B0 00031 2C 00034	PUSHAB MOVW MOVCS	CURRENT_STACK[R6] #1, @SP)+ #0, (SP), #0, #24, NEXT_STACK[R6]
18	00	9E 6E	01 00 0604	90 0003D 8F 00040 AE 00045 58 0004A 7E 0004D FB 0004F C5 00054	MOVVB MOVZBL MOVAB BLBC CLRL	#1 DISPLAY #80, COMMAND_ARGUMENTS COMMAND_ARGUMENTS+8, COMMAND_ARGUMENTS+4 DISPLAY, 2\$ -(SP)
50	0000G	CF 6A 51 50 60 08 14	01 18 0304 0604 61 08 14	FB 0004F C5 00058 CA40 CA40 7D A1 A1 D4 DD FB 00075 C5 00078 CA40 CA40 00064 A1 D0 00067 A1 D0 0006C D4 00071 50 02 FB 0007C C5 00081 CA40 CA40 00085 02 FB 0008A 7E D4 0008F FB 00091 11 00096 01 90 00098 AE 9F 0009B AE 9F 0009E 04 AE 9F 0009B 04 AE 9F 0009E 02 FB 000A1 6E CF 000A6	CALLS MULL3 MOVAB MOVAB MOVQ MOVL MOVL CLRL PUSHL CALLS MULL3 PUSHAB MULL3 PUSHAB CALLS CLRL CALLS BRB 3\$ MOVVB PUSHAB PUSHAB CALLS CASEL .WORD	#1, ANL\$FORMAT_SKIP #24, TOP, R0 CURRENT_STACK[R0], R1 NEXT_STACK[R0], R0 (R1)- (R0) 8(R1), 8(R0) 20(R1), 20(R0) -(SP) R0 #2, ANL\$BUCKET #24, TOP, R0 CURRENT_STACK-24[R0] #24, TOP, R0 NEXT_STACK[R0] #2, ANL\$INTERACTIVE_DISPLAY -(SP) #1, ANL\$FORMAT_SKIP #1, DISPLAY COMMAND_ARGUMENTS COMMAND_NUMBER #2, ANL\$INTERACTIVE_COMMAND COMMAND_NUMBER, #1, #10 1\$-4\$,- 1\$-4\$,- 5\$-4\$,- 8\$-4\$,- 25\$-4\$,- 9\$-4\$,- 10\$-4\$,- 12\$-4\$,- 16\$-4\$,- 19\$-4\$,- 20\$-4\$
0088 00AE	0A 0018 00A3 0092 019A	01 FF96 01E1 00FC	FF96 000AA 000BA	000AA 000B2 000BA	BRB MOVBL CMPL BNEQ PUSHL BRW PUSHAB	7\$ TOP, R2 R2, #32 6\$ #ANLRMSS_STACKFULL 21\$ 1(R2)
52 20	00000000G	6E 52 09 8F 017C 01	11 D0 D1 000C5 DD 000C8 31 000D0 A2 9F	000C0 000C2 000C5 12 000CA 000D0 000D3	5\$:	MOVBL CMPL BNEQ PUSHL BRW PUSHAB

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9E	0608	CA40	9F 001AF	PUSHAB	NEXT STACK+4[R0]		
	9E	D1 001B4	CMP	@(SP)+, @(SP)+			
	OF	12 001B7	BNEQ	17\$			
	030C	CA40	9F 001B9	PUSHAB	CURRENT STACK+8[R0]		0996
	060C	CA40	9F 001BE	PUSHAB	NEXT STACK+8[R0]		
9E	9E	D1 001C3	CMP	@(SP)+, @(SP)+			
	40	13 001C6	BEQL	18\$			
51	0604	CA40	9E 001C8	17\$:	MOVAB	NEXT STACK[R0], R1	
50	0304	CA40	9E 001CE	MOVAB	CURRENT STACK[R0], R0		0997
60		61 7D 001D4	MOVQ	(R1), (R0)			
08	A0	08 A1 D0 001D7	MOVL	8(R1), 8(R0)			
14	A0	14 A1 D0 001DC	MOVL	20(R1), 20(R0)			
		7E D4 001E1	CLRL	-(SP)			
		50 DD 001E3	PUSHL	R0			
6B		02 FB 001E5	CALLS	#2, ANL\$BUCKET			
		7E D4 001E8	CLRL	-(SP)			
50	0000G	CF 01 FB 001EA	CALLS	#1, ANL\$FORMAT_SKIP			0998
	6A	18 C5 001EF	MULL3	#24, TOP, R0			0999
50		02EC CA40 9F 001F3	PUSHAB	CURRENT STACK-24[R0]			
	6A	18 C5 001F8	MULL3	#24, TOP, R0			
	0000V	0604 CA40 9F 001FC	PUSHAB	NEXT STACK[R0]			
	CF	02 FB 00201	CALLS	#2, ANL\$INTERACTIVE_DISPLAY			
		9E 11 00206	BRB	16\$			
50	00000000G	8F DD 00208	18\$:	PUSHL	#ANLRMSS_RESTDONE		0995
		3F 11 0020E	BRB	21\$			1001
50		6A D0 00210	19\$:	MOVL	TOP, R0		1008
		8E 13 00213	BEQL	15\$			
7E		01 CE 00215	MNEGL	#1, -(SP)			1009
50		18 C4 00218	MULL2	#24, R0			
		04 AA40 9F 0021B	PUSHAB	FIRST STACK[R0]			
6B		02 FB 0021F	CALLS	#2, ANL\$BUCKET			
7E		01 CE 00222	MNEGL	#1, -(SP)			
50		18 C5 00225	MULL3	#24, TOP, R0			1010
	6A	0304 CA40 9F 00229	PUSHAB	CURRENT STACK[R0]			
		02 FB 0022E	CALLS	#2, ANL\$BUCKET			
6B		01 CE 00231	MNEGL	#1, -(SP)			1011
50		18 C5 00234	MULL3	#24, TOP, R0			
	6A	0604 CA40 9F 00238	PUSHAB	NEXT STACK[R0]			
	6B	02 FB 0023D	CALLS	#2, ANL\$BUCKET			
		6A D7 00240	DECL	TOP			
		CC 11 00242	BRB	19\$			1012
52		6A D0 00244	20\$:	MOVL	TOP, R2		1008
		11 12 00247	BNEQ	23\$			1019
00000000G	00	00000000G 8F DD 00249	PUSHL	#ANLRMSS_ATTOP			1020
		01 FB 0024F	21\$:	CALLS	#1, LIB\$DISPLAY		
		58 94 00256	22\$:	CLRB	DISPLAY		1021
		2E 11 00258	BRB	24\$			1019
50		7E 01 CE 0025A	23\$:	MNEGL	#1, -(SP)		1023
	52	18 C5 0025D	MULL3	#24, R2, R0			
	04 AA40	9F 00261	PUSHAB	FIRST STACK[R0]			
6B		02 FB 00265	CALLS	#2, ANL\$BUCKET			
7E		01 CE 00268	MNEGL	#1, -(SP)			
50		18 C5 0026B	MULL3	#24, TOP, R0			1024
	6A	0304 CA40 9F 0026F	PUSHAB	CURRENT STACK[R0]			
		02 FB 00274	CALLS	#2, ANL\$BUCKET			
6B		01 CE 00277	MNEGL	#1, -(SP)			1025
7E		18 C5 0027A	MULL3	#24, TOP, R0			

RMSINTER
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6B 0604 CA40 9F 0027E PUSHAB NEXT STACK[R0]
02 FB 00283 CALLS #2, ANL\$BUCKET
6A D7 00286 DECL TOP
FDB5 31 00288 24\$: BRW 1\$
04 0028B 25\$: RET

; 1026
; 1019
; 1035

: Routine Size: 652 bytes, Routine Base: \$CODE\$ + 002D

```
534      1036 1 %sbttl 'ANL$INTERACTIVE_COMMAND - Get a Command From the User'
535      1037 1 ++
536      1038 1 Functional Description:
537      1039 1 This routine is responsible for obtaining a command from the user,
538      1040 1 parsing it, checking it, and returning information about it.
539      1041 1
540      1042 1 Formal Parameters:
541      1043 1     number      Address of a longword in which to return the command
542      1044 1           identification number.
543      1045 1     arguments    Address of a descriptor of a buffer in which to
544      1046 1           return any command arguments.
545      1047 1
546      1048 1 Implicit Inputs:
547      1049 1     global data
548      1050 1
549      1051 1 Implicit Outputs:
550      1052 1     global data
551      1053 1
552      1054 1 Returned Value:
553      1055 1     none
554      1056 1
555      1057 1 Side Effects:
556      1058 1
557      1059 1 !--
558      1060 1
559      1061 1
560      1062 2 global routine anl$interactive_command(number,arguments): novalue = begin
561      1063 2
562      1064 2 bind
563      1065 2     arguments_dsc = .arguments: descriptor;
564      1066 2
565      1067 2 own
566      1068 2     tparsel_block: block[tpa$k_length0,byte] initial(
567      1069 2             tpa$k_count0,
568      1070 2             tpa$m_blanks + tpa$m_abbrev),
569      1071 2     command_number: long;
570      1072 2
571      1073 2 local
572      1074 2     status: long;
```

```
574      1075 2 ! The following data structure is the parsing table used to analyze a
575      1076 2 ! command from the user. The command numbers cannot be changed.
576      1077 2
577      1078 2 $init_state(command_state,command_key);
578      1079 2
579      P 1080 2 $state (,
580      P 1081 2           (tpa$_blank),
581      P 1082 2           (tpa$_lambda)
582      1083 2           );
583      1084 2
584      P 1085 2 $state (,
585      P 1086 2           (tpa$ eos,          noargs,,          8,command_number),
586      P 1087 2           ('AGAIN',        noargs,,          1,command_number),
587      P 1088 2 ! Command number 2 is reserved for BUCKET.
588      P 1089 2           ('DOWN',         args,,          3,command_number),
589      P 1090 2           ('DUMP',         args,,          4,command_number),
590      P 1091 2           ('EXIT',         noargs,,          5,command_number),
591      P 1092 2           ('FIRST',        noargs,,          6,command_number),
592      P 1093 2           ('HELP',         args,,          7,command_number),
593      P 1094 2           ('NEXT',         noargs,,          8,command_number),
594      P 1095 2           ('REST',         noargs,,          9,command_number),
595      P 1096 2           ('TOP',          noargs,,          10,command_number),
596      P 1097 2           ('UP',           noargs,,          11,command_number),
597      1098 2           );
598      1099 2
599      P 1100 2 $state (noargs,
600      P 1101 2           (tpa$_blank),
601      P 1102 2           (tpa$_lambda)
602      1103 2           );
603      P 1104 2 $state (,
604      P 1105 2           (tpa$_eos,tpa$_exit)
605      1106 2           );
606      1107 2
607      P 1108 2 $state (args,
608      P 1109 2           (tpa$_blank,tpa$_exit),
609      P 1110 2           (tpa$_lambda,tpa$_exit)
610      1111 2           );
```

```
: 612    1112 2 ! Sit in a loop until we get a valid command.
: 613    1113 2
: 614    1114 3 begin
: 615    1115 3 local
: 616    1116 3     local_described_buffer(command_buffer,80);
: 617    1117 3
: 618    1118 4 loop (
: 619    1119 4
: 620    1120 4     ! Get the command string.
: 621    1121 4
: 622    1122 4     command_buffer[len] = 80;
: 623    1123 4     status = lib$get_input(command_buffer,describe('ANALYZE >'),command_buffer);
: 624    1124 4
: 625    1125 4     ! If we got an end-of-file, then just tell the caller we got an EXIT
: 626    1126 4     ! command.
: 627    1127 4
: 628    1128 5     if .status eqlu rms$_eof then (
: 629    1129 5         .number = 5;
: 630    1130 5         return;
: 631    1131 4
: 632    1132 4     check (.status, .status);
: 633    1133 4
: 634    1134 4     ! Set up for parsing the command. Don't forget to uppercase it.
: 635    1135 4
: 636    1136 4     tparse_block[tpa$l_stringcnt] = .command_buffer[len];
: 637    1137 4     tparse_block[tpa$l_stringptr] = .command_buffer[ptr];
: 638    1138 4     str$uppercase(tparse_block[tpa$l_stringcnt],tparse_block[tpa$l_stringcnt]);
: 639    1139 4     command_number = 0;
: 640    1140 4     status = lib$tparse(tparse_block,command_state,command_key);
: 641    1141 4
: 642    1142 4     ! If we didn't get a syntax error, then we're all set.
: 643    1143 4     ! Otherwise try again.
: 644    1144 4
: 645    1145 4 exitif (.status eqlu ss$ normal);
: 646    1146 4     signal (anlrms$_badcmd);
: 647    1147 3 )
: 648    1148 3
: 649    1149 3 ! We have a command, so let's echo it into the transcript file, if present.
: 650    1150 3 ! The -1 widow control prevents the line from appearing on screen.
: 651    1151 3
: 652    1152 3 anl$format_line(-1,0,anlrms$_intercommand,command_buffer);
: 653    1153 2 end;
: 654    1154 2
: 655    1155 2 ! OK, return the command number. Also place any command arguments into
: 656    1156 2 ! the caller's buffer.
: 657    1157 2
: 658    1158 2 .number = .command_number;
: 659    1159 2 arguments_dsc[len] = tparse_block[tpa$l_stringcnt];
: 660    1160 2 ch$move(.tparse_block[tpa$l_stringcnt],.tparse_block[tpa$l_stringptr], .arguments_dsc[ptr]);
: 661    1161 2
: 662    1162 2 return;
: 663    1163 2
: 664    1164 1 end;
```

RMSINTER
V04-000

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00000 ;TPA\$KEYST0
U.9: .BLKB 0
4E 49 41 47 41 00000 ;TPA\$KEYST
U.11: .ASCII \AGAIN\
FF 00005 .BYTE -1
00006 ;TPA\$KEYST0
U.16: .BLKB 0
4E 57 4F 44 00006 ;TPA\$KEYST
U.18: .ASCII \DOWN\
FF 0000A .BYTE -1
0000B ;TPA\$KEYST0
U.24: .BLKB 0
50 4D 55 44 0000B ;TPA\$KEYST
U.26: .ASCII \DUMP\
FF 0000F .BYTE -1
00010 ;TPA\$KEYST0
U.31: .BLKB 0
54 49 58 45 00010 ;TPA\$KEYST
U.33: .ASCII \EXIT\
FF 00014 .BYTE -1
00015 ;TPA\$KEYST0
U.38: .BLKB 0
54 53 52 49 46 00015 ;TPA\$KEYST
U.40: .ASCII \FIRST\
FF 0001A .BYTE -1
0001B ;TPA\$KEYST0
U.45: .BLKB 0
50 4C 45 48 0001B ;TPA\$KEYST
U.47: .ASCII \HELP\
FF 0001F .BYTE -1
00020 ;TPA\$KEYST0
U.52: .BLKB 0
54 58 45 4E 00020 ;TPA\$KEYST
U.54: .ASCII \NEXT\
FF 00024 .BYTE -1
00025 ;TPA\$KEYST0
U.59: .BLKB 0
54 53 45 52 00025 ;TPA\$KEYST
U.61: .ASCII \REST\
FF 00029 .BYTE -1
0002A ;TPA\$KEYST0
U.66: .BLKB 0
50 4F 54 0002A ;TPA\$KEYST
U.68: .ASCII \TOP\
FF 0002D .BYTE -1
0002E ;TPA\$KEYST0
U.73: .BLKB 0
50 55 0002E ;TPA\$KEYST
U.75: .ASCII \UP\
FF 00030 .BYTE -1
FF 00031 ;TPA\$KEYFILL
U.80: .BYTE -1

.PSECT _LIB\$STATES,NOWRT, SHR, PIC,1
00000 COMMAND_STATE::

01F2	00000	;TPA\$TYPE	BLKB	0	
05F6	00002	;TPA\$TYPE	U.2: WORD	498	
71F7	00004	;TPA\$TYPE	U.3: WORD	1526	
00000000*	00006	;TPA\$ADDR	U.4: WORD	29175	
00000008	0000A	;TPA\$MASK	U.5: LONG	<<COMMAND_NUMBER-U.5>-4>	
0000*	0000E	;TPA\$TARGET	U.6: LONG	8	
7100	00010	;TPA\$TYPE	U.8: WORD	<<U.7-U.8>-2>	
00000000*	00012	;TPA\$ADDR	U.12: WORD	28928	
00000001	00016	;TPA\$MASK	U.13: LONG	<<COMMAND_NUMBER-U.13>-4>	
0000*	0001A	;TPA\$TARGET	U.14: LONG	1	
7101	0001C	;TPA\$TYPE	U.15: WORD	<<U.7-U.15>-2>	
00000000*	0001E	;TPA\$ADDR	U.19: WORD	28929	
00000003	00022	;TPA\$MASK	U.20: LONG	<<COMMAND_NUMBER-U.20>-4>	
0000*	00026	;TPA\$TARGET	U.21: LONG	3	
7102	00028	;TPA\$TYPE	U.23: WORD	<<U.22-U.23>-2>	
00000000*	0002A	;TPA\$ADDR	U.27: WORD	28930	
00000004	0002E	;TPA\$MASK	U.28: LONG	<<COMMAND_NUMBER-U.28>-4>	
0000*	00032	;TPA\$TARGET	U.29: LONG	4	
7103	00034	;TPA\$TYPE	U.30: WORD	<<U.22-U.30>-2>	
00000000*	00036	;TPA\$ADDR	U.34: WORD	28931	
00000005	0003A	;TPA\$MASK	U.35: LONG	<<COMMAND_NUMBER-U.35>-4>	
0000*	0003E	;TPA\$TARGET	U.36: LONG	5	
7104	00040	;TPA\$TYPE	U.37: WORD	<<U.7-U.37>-2>	
00000000*	00042	;TPA\$ADDR	U.41: WORD	28932	
00000006	00046	;TPA\$MASK	U.42: LONG	<<COMMAND_NUMBER-U.42>-4>	
0000*	0004A	;TPA\$TARGET	U.43: LONG	6	
7105	0004C	;TPA\$TYPE	U.44: WORD	<<U.7-U.44>-2>	
00000000*	0004E	;TPA\$ADDR	U.48: WORD	28933	
			U.49: LONG	<<COMMAND_NUMBER-U.49>-4>	

00000007	00052	;TPA\$MASK		
		U.50: LONG	7	
0000*	00056	;TPA\$TARGET		
		U.51: WORD	<<U.22-U.51>-2>	
7106	00058	;TPA\$TYPE		
		U.55: WORD	28934	
00000000*	0005A	;TPA\$ADDR		
		U.56: LONG	<<COMMAND_NUMBER-U.56>-4>	
00000008	0005E	;TPA\$MASK		
		U.57: LONG	8	
0000*	00062	;TPA\$TARGET		
		U.58: WORD	<<U.7-U.58>-2>	
7107	00064	;TPA\$TYPE		
		U.62: WORD	28935	
00000000*	00066	;TPA\$ADDR		
		U.63: LONG	<<COMMAND_NUMBER-U.63>-4>	
00000009	0006A	;TPA\$MASK		
		U.64: LONG	9	
0000*	0006E	;TPA\$TARGET		
		U.65: WORD	<<U.7-U.65>-2>	
7108	00070	;TPA\$TYPE		
		U.69: WORD	28936	
00000000*	00072	;TPA\$ADDR		
		U.70: LONG	<<COMMAND_NUMBER-U.70>-4>	
0000000A	00076	;TPA\$MASK		
		U.71: LONG	10	
0000*	0007A	;TPA\$TARGET		
		U.72: WORD	<<U.7-U.72>-2>	
7509	0007C	;TPA\$TYPE		
		U.76: WORD	29961	
00000000*	0007E	;TPA\$ADDR		
		U.77: LONG	<<COMMAND_NUMBER-U.77>-4>	
0000000B	00082	;TPA\$MASK		
		U.78: LONG	11	
0000*	00086	;TPA\$TARGET		
		U.79: WORD	<<U.7-U.79>-2>	
00088		;NOARGS		
		U.7: BLKB	0	
01F2	00088	;TPA\$TYPE		
		U.81: WORD	498	
05F6	0008A	;TPA\$TYPE		
		U.82: WORD	1526	
15F7	0008C	;TPA\$TYPE		
		U.83: WORD	5623	
FFFF	0008E	;TPA\$TARGET		
		U.84: WORD	-1	
00090		;ARGS		
		U.22: BLKB	0	
11F2	00090	;TPA\$TYPE		
		U.85: WORD	4594	
FFFF	00092	;TPA\$TARGET		
		U.86: WORD	-1	
15F6	00094	;TPA\$TYPE		
		U.87: WORD	5622	
FFFF	00096	;TPA\$TARGET		
		U.88: WORD	-1	

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.PSECT _LIB\$KEYOS,NOWRT, SHR, PIC,1

00000 COMMAND_KEY::
00000 ;TPASKEY0 .BLKB 0
00000 ;TPASKEY0 U.1: .BLKB 0
0000* 00000 ;TPASKEY0 U.10: .WORD <U.9-U.1>
0000* 00002 ;TPASKEY0 U.17: .WORD <U.16-U.1>
0000* 00004 ;TPASKEY0 U.25: .WORD <U.24-U.1>
0000* 00006 ;TPASKEY0 U.32: .WORD <U.31-U.1>
0000* 00008 ;TPASKEY0 U.39: .WORD <U.38-U.1>
0000* 0000A ;TPASKEY0 U.46: .WORD <U.45-U.1>
0000* 0000C ;TPASKEY0 U.53: .WORD <U.52-U.1>
0000* 0000E ;TPASKEY0 U.60: .WORD <U.59-U.1>
0000* 00010 ;TPASKEY0 U.67: .WORD <U.66-U.1>
0000* 00012 ;TPASKEY0 U.74: .WORD <U.73-U.1>

.PSECT \$PLITS,NOWRT,NOEXE,2

20 3E 45 5A 59 4C 41 4E 41 00239 P.ABV: .ASCII \ANALYZE \
00242 .BLKB 2
00000009 00244 P.ABU: .LONG 9
00000000' 00248 .ADDRESS P.ABV

.PSECT \$OWN\$,NOEXE,2

00000003 00000008 00A90 TPARSE_BLOCK:
00A98 .LONG 8 3
00AB4 COMMAND_NUMBER:
.BLKB 28
.BLKB 4

.PSECT \$CODE\$,NOWRT,2

	00FC 00000	.ENTRY ANL\$INTERACTIVE_COMMAND, Save R2,R3,R4,R5,-	1062
	57 0000000G	MOVAB LIB\$SIGNAL, R7	
	56 0000' CF 9E 00009	MOVAB TPARSE_BLOCK+8, R6	
	5E AC AE 9E 0000E	MOVAB -84(SPT), SP	
	52 08 AC D0 00012	MOVL ARGUMENTS, R2	
	7E 50 8F 9A 00016	MOVZBL #80, COMMAND_BUFFER	1065
04	AE 08 AE 9E 0001A	MOVAB COMMAND_BUFFER+8, COMMAND_BUFFER+4	1116
	6E 50 8F 9B 0001F	MOVZBW #80, COMMAND_BUFFER	
	5E DD 00023 1\$: PUSHL SP	PUSHAB P.ABU	1122
	0000' CF 9F 00025		1123

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00000000G	00	08	AE	9F 00029	PUSHAB	COMMAND BUFFER			
	53		03	FB 0002C	CALLS	#3, LIB\$GET_INPUT			
0001827A	8F		50	DO 00033	MOVL	R0, STATUS			1128
			53	D1 00036	CMPL	STATUS, #98938			
			05	12 0003D	BNEQ	2\$			
04	BC		05	DO 0003F	MOVL	#5, @NUMBER			1129
			04	00043	RET				1128
	05		53	E8 00044	2\$:	BLBS	STATUS, 3\$		1132
			53	DD 00047	PUSHL	STATUS			
	67		01	FB 00049	CALLS	#1, LIB\$SIGNAL			
	66		6E	3C 0004C	3\$:	MOVZWL	COMMAND_BUFFER, TPARSE_BLOCK+8		1136
04	A6	04	AE	DO 0004F	MOVL	COMMAND_BUFFER+4, TPARSE_BLOCK+12			1137
			56	DD 00054	PUSHL	R6			1138
			56	DD 00056	PUSHL	R6			
00000000G	00		02	FB 00058	CALLS	#2, STR\$UPCASE			
		1C	A6	D4 0005F	CLRL	COMMAND_NUMBER			1139
	0000'		CF	9F 00062	PUSHAB	COMMAND_KEY			1140
	0000'		CF	9F 00066	PUSHAB	COMMAND_STATE			
		F8	A6	9F 0006A	PUSHAB	TPARSE_BLOCK			
00000000G	00		03	FB 0006D	CALLS	#3, LIB\$TPARSE			
	53		50	DO 00074	MOVL	R0, STATUS			
	01		53	D1 00077	CMPL	STATUS, #1			1145
			0B	13 0007A	BEQL	4\$			
	67	00000000G	8F	DD 0007C	PUSHL	#ANLRMSS_BADCMD			1146
			01	FB 00082	CALLS	#1, LIB\$SIGNAL			
			98	11 00085	BRB	1\$			1116
			5E	DD 00087	4\$:	PUSHL	SP		1152
		00000000G	8F	DD 00089	PUSHL	#ANLRMSS_INTERCOMMAND			
			7E	D4 0008F	CLRL	-(SP)			
	0000G	7E	01	CE 00091	MNEGL	#1, -(SP)			
	CF		04	FB 00094	CALLS	#4, ANL\$FORMAT_LINE			
04	BC	1C	A6	DO 00099	MOVL	COMMAND_NUMBER, @NUMBER			1158
	62		66	B0 0009E	MOVW	TPARSE_BLOCK+8, (R2)			1159
04	B2	04	B6	28 000A1	MOV C3	TPARSE_BLOCK+8, @TPARSE_BLOCK+12, @4(R2)			1160
			04	000A7	RET				1164

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 02B9

```
: 666      1165 1 %sbttl 'ANL$INTERACTIVE_DISPLAY - Display a File Structure'  
667      1166 1 ++  
668      1167 1 Functional Description:  
669      1168 1 This routine is responsible for displaying the various structures  
670      1169 1 that exist in an RMS file. It is also responsible for determining  
671      1170 1 the location of the structure following the one it displays.  
672      1171 1  
673      1172 1 Formal Parameters:  
674      1173 1     structure_bsd    Address of BSD describing the structure to display.  
675      1174 1     parent_bsd      It is updated to describe the following structure.  
676      1175 1     parent_bsd      Address of BSD describing the parent of the structure.  
677      1176 1  
678      1177 1 Implicit Inputs:  
679      1178 1     global data  
680      1179 1  
681      1180 1 Implicit Outputs:  
682      1181 1     global data  
683      1182 1  
684      1183 1 Returned Value:  
685      1184 1     none  
686      1185 1  
687      1186 1 Side Effects:  
688      1187 1  
689      1188 1     --  
690      1189 1  
691      1190 1  
692      1191 2 global routine anl$interactive_display(structure_bsd,parent_bsd): novalue = begin  
693      1192 2  
694      1193 2 bind  
695      1194 2     s = .structure_bsd: bsd,  
696      1195 2     p = .parent_bsd: bsd;  
697      1196 2  
698      1197 2 local  
699      1198 2     sp: ref block[,byte],  
700      1199 2     i: long;  
701      1200 2  
702      1201 2  
703      1202 2 ! Set up the condition handler for drastic structure errors.  
704      1203 2  
705      1204 2 lib$establish(anl$unwind_handler);  
706      1205 2  
707      1206 2 ! Set up a pointer to the structure to be displayed.  
708      1207 2  
709      1208 2     sp = .s[bsd$l_bufptr] + .s[bsd$l_offset];  
710      1209 2  
711      1210 2 ! Because it requires a different routine to display each of the structures,  
712      1211 2 this process is table-driven. The structure type code in the BSD is  
713      1212 2 an index into the STRUCTURE TABLE, which contains a routine number for  
714      1213 2 displaying the structure. We simply case on that number.  
715      1214 2  
716      1215 2 case .structure_table[.s[bsd$w_type],0] from 1 to 30 of set  
717      1216 2  
718      1217 2 [1]: ! Routine number 1 is for displaying the file header. No updating  
719      1218 2           ! of the BSD is necessary, since there is no "next" structure.  
720      1219 2  
721      1220 2     anl$format_file_header();  
: 722      1221 2
```

```
723 1222 2
724 1223 2 [2]: ! Routine number 2 is for displaying the RMS file attributes.
725 1224 2 ! No updating of the BSD is necessary.
726 1225 2
727 1226 2     anl$format_file_attributes();
728 1227 2
729 1228 2
730 1229 2 [3]: ! Routine number 3 is for displaying a record from a sequential
731 1230 2 ! file. The following routine will do so and update the BSD.
732 1231 2
733 1232 2     anl$seq_data_record(s,true,1);
734 1233 2
735 1234 2
736 1235 2 [4]: ! Routine number 4 is for displaying the prolog of a relative file.
737 1236 2 ! The following routine will do it.
738 1237 2
739 1238 2     anl$rel_prolog(s,true,0);
740 1239 2
741 1240 2
742 1241 2 [5]: ! Routine number 5 is for displaying the buckets of a relative file.
743 1242 2 ! This consists of nothing more than a heading.
744 1243 2
745 1244 3 (local
746 1245 3     pp: ref block[,byte];
747 1246 3
748 1247 3     anl$format_line(3,0,anlrms$_relbucket,.s[bsd$l_vbn]);
749 1248 3
750 1249 3 ! Now we move on to the next bucket if there is one. We can tell
751 1250 3 ! by looking at the end-of-file VBN in the prolog.
752 1251 3
753 1252 3
754 1253 4     pp = p[bsd$l_bufptr] + .p[bsd$l_offset];
755 1254 4     if .s[bsd$l_vbn]+2*.s[bsd$w_size] lequ .pp[plg$l_eof] then (
756 1255 4         s[bsd$l_vbn] = .s[bsd$l_vbn] + .s[bsd$w_size];
757 1256 4         s[bsd$l_offset] = 0;
758 1257 2         anl$bucket(s,0);
759 1258 2
760 1259 2
761 1260 2 [6]: ! Routine number 6 is for displaying the cells of a relative file.
762 1261 2 ! The following routine will do the work and update the BSD.
763 1262 2
764 1263 2     anl$rel_cell(s,true,1);
765 1264 2
766 1265 2
767 1266 2 [7]: ! Routine number 7 is for displaying the prolog of an indexed file.
768 1267 2 ! The following routine will do it.
769 1268 2
770 1269 2     anl$idx_prolog(s,true,0);
771 1270 2
772 1271 2
773 1272 2 [8]: ! Routine number 8 is for displaying an area descriptor in an indexed
774 1273 2 ! file. The following routine will do it and update the BSD.
775 1274 2
776 1275 2     anl$area_descriptor(s,.sp[area$b_areaid],true,0);
777 1276 2
778 1277 2
779 1278 2 [9]: ! Routine number 9 is for displaying a key descriptor in an indexed
```

```
780      1279 2      ! file. The following routine will do it and update the BSD.
781      1280 2
782      1281 2      anl$key_descriptor(s,.sp[key$b_keyref],0,true,0);
783      1282 2
784      1283 2
785      1284 2      [10,
786      1285 2      11.
787      1286 2      12.
788      1287 2      13]: ! Routine numbers 10 thru 13 are for displaying the bucket
789      1288 2      headers for primary index, secondary index, primary data, and
790      1289 2      secondary data buckets, respectively. The following routine
791      1290 2      ! will do it and update the BSD. This is for prolog 2.
792      1291 2
793      1292 2      anl$2bucket_header(s,.sp[bkt$b_areano],.sp[bkt$b_level],true,0);
794      1293 2
795      1294 2
796      1295 2      [14,
797      1296 2      15]: ! Routine numbers 14 and 15 are for displaying the index records in
798      1297 2      primary and secondary indexes, respectively. The following
799      1298 2      routine will do it and update the BSD. The routine needs the key
800      1299 2      descriptor. This is for prolog 2.
801      1300 2
802      1301 2      anl$2index_record(s,current_stack[$key_level,0,0,0,0],true,1);
803      1302 2
804      1303 2
805      1304 2      [16]: ! Routine number 16 is for displaying the primary data records in a
806      1305 2      primary data bucket. The following routine will do it and update
807      1306 2      the BSD. This is for prolog 2.
808      1307 2
809      1308 2      anl$2primary_data_record(s,current_stack[$key_level,0,0,0,0],true,1);
810      1309 2
811      1310 2
812      1311 2      [17]: ! Routine number 17 is for displaying the actual data record bytes
813      1312 2      in a primary data record. The BSD points at the data record,
814      1313 2      ! which we will format in hex. This is for prolog 2.
815      1314 2
816      1315 3      (local
817      1316 3          rec_dsc: descriptor;
818      1317 3
819      1318 3      selectoneu .anl$gl_fat[fat$vrtype] of set
820      1319 3          [fat$c_fixed]: build_descriptor(rec_dsc,.anl$gl_fat[fat$w_maxrec],.sp);
821      1320 3
822      1321 3      [fat$c_variable,
823      1322 3          fat$c_vfc]: build_descriptor(rec_dsc,2+.sp[0,0,16,0],.sp);
824      1323 3          tes:
825      1324 2          anl$format_hex(1,rec_dsc););
826      1325 2
827      1326 2
828      1327 2      [18]: ! Routine number 18 is for displaying a SIDR record fixed portion.
829      1328 2      The following routine will do it, and update the BSD.
830      1329 2      ! It needs the key descriptor for this index. This is for prolog 2.
831      1330 2
832      1331 2      anl$2sidr_record(s,current_stack[$key_level,0,0,0,0],true,1);
833      1332 2
834      1333 2
835      1334 2      [19]: ! Routine number 19 is for displaying a SIDR pointer. The following
836      1335 2      ! routine will do it and update the BSD. This is for prolog 2.
```

```
837 1336 2
838 1337 2      anl$2sidr_pointer(s,true,2);
839 1338 2
840 1339 2
841 1340 2 [20,
842 1341 2 21,
843 1342 2 22,
844 1343 2 23]: ! Routines number 20 through 23 are for displaying primary and
845 1344 2 secondary index buckets, and primary and secondary data buckets.
846 1345 2 The following routine will do it and update the BSD. This is
847 1346 2 for prolog 3.
848 1347 2
849 1348 3 (bind
850 1349 3      k = current_stack[key_level,0,0,0,0]: bsd,
851 1350 3      kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
852 1351 3
853 1352 2      anl$3bucket_header(s,.sp[bkt$b_indexno],.kp[key$v_dupkeys],.sp[bkt$b_level],true,0););
854 1353 2
855 1354 2
856 1355 2 [24,
857 1356 2 25]: ! Routines number 24 and 25 are for displaying the index records
858 1357 2 in primary and secondary indexes, respectively. The following
859 1358 2 routine will do it and update the BSD. It needs the key
860 1359 2 descriptor. This is for prolog 3.
861 1360 2
862 1361 2      anl$3index_record(s,current_stack[key_level,0,0,0,0],true,1);
863 1362 2
864 1363 2
865 1364 2 [26]: ! Routine number 26 is for displaying the primary data records in a
866 1365 2 primary data bucket. The following routine will do it and update
867 1366 2 ! the BSD. It needs the key descriptor. This is for prolog 3.
868 1367 2
869 1368 2      anl$3primary_data_record(s,current_stack[key_level,0,0,0,0],true,1);
870 1369 2
871 1370 2
872 1371 2 [27]: ! Routine number 27 is for displaying the actual data record bytes
873 1372 2 in a primary data record. We call a routine to do it. This is
874 1373 2 for prolog 3.
875 1374 2
876 1375 2      anl$3format_data_bytes(1,s,current_stack[key_level,0,0,0,0]);
877 1376 2
878 1377 2
879 1378 2 [28]: ! Routine number 28 is for displaying a SIDR record fixed portion
880 1379 2 for prolog 3. The following routine will do it, and update the BSD.
881 1380 2 ! It needs the key descriptor for this index.
882 1381 2
883 1382 2      anl$3sidr_record(s,current_stack[key_level,0,0,0,0],true,1);
884 1383 2
885 1384 2
886 1385 2 [29]: ! Routine number 29 is for displaying a SIDR pointer for prologue 3.
887 1386 2 ! The following routine will do it and update the BSD.
888 1387 2
889 1388 2      anl$3sidr_pointer(s,true,2);
890 1389 2
891 1390 2
892 1391 2 [30]: ! Routine number 30 is for displaying the header of a reclaimed
893 1392 2 ! bucket on the available chain off an area descriptor. This
```

RMSINTER
V04-000RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DISPLAY - Display a File Struct

M 14

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```

894    1393  2      ! routine works for all prologs.
895    1394  2
896    1395  2      anl$reclaimed_bucket_header(s,true,0);
897    1396  2      tes:
898    1397  2
899    1398  2      return;
900    1399  2
901    1400  1      end;

```

				.ENTRY	ANL\$INTERACTIVE_DISPLAY, Save R2,R3,R4,R5	: 1191
				MOVAB	KEY_LEVEL, R5	
				SUBL2	#8,-SP	
				MOVL	STRUCTURE BSD, R2	: 1194
				MOVL	PARENT BSD, R4	: 1195
				PUSHAB	ANL\$UNWIND HANDLER	: 1204
				CALLS	#1, LIB\$ESTABLISH	
				ADDL3	8(R2), 12(R2), SP	: 1208
				MOVZWL	(R2), R0	: 1215
				PUSHAL	STRUCTURE_TABLE[R0]	
				CASEB	@(SP)+, #T, #29	
				.WORD	2\$-1\$,-	
0054	0048	0042	003C	0002F	1\$:	3\$-1\$,-
00AE	00A3	0097	005F	00037		4\$-1\$,-
00CE	00CE	00CE	00BD	0003F		5\$-1\$,-
00F6	00E1	00E1	00CE	00047		6\$-1\$,-
015F	0153	013E	010B	0004F		8\$-1\$,-
0188	015F	015F	015F	00057		9\$-1\$,-
01C5	01B2	019D	0188	0005F		10\$-1\$,-
						11\$-1\$,-
						12\$-1\$,-
						12\$-1\$,-
						12\$-1\$,-
						13\$-1\$,-
						13\$-1\$,-
						14\$-1\$,-
						15\$-1\$,-
						19\$-1\$,-
						20\$-1\$,-
						21\$-1\$,-
						21\$-1\$,-
						21\$-1\$,-
						22\$-1\$,-
						22\$-1\$,-
						23\$-1\$,-
						24\$-1\$,-
						25\$-1\$,-
						26\$-1\$,-
						27\$-1\$,-
		0000G CF	00 FB 0006B 2\$:	CALLS	#0, ANL\$FORMAT_FILE_HEADER	: 1220
		0000G CF	00 FB 00070 3\$:	RET		
				CALLS	#0, ANL\$FORMAT_FILE_ATTRIBUTES	: 1226

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DISPLAY - Display a

N 14

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			0000G CF	04 FB 0011F	CALLS #4, ANL\$2INDEX_RECORD	
				04 00124	RET	
				01 DD 00125	14\$: PUSHL #1	1308
				01 DD 00127	PUSHL #1	
		50	65 FA00 C540	18 C5 00129	MULL3 #24, KEY_LEVEL, R0	
				9F 0012D	PUSHAB CURRENT_STACK[R0]	
				52 DD 00132	PUSHL R2	
			0000G CF	04 FB 00134	CALLS #4, ANL\$2PRIMARY_DATA_RECORD	
				04 00139	RET	
		51	60 0000G CF	D0 0013A	MOVL ANL\$GL_FAT, R0	1318
				00 EF 0013F	EXTZV #0, #4, (R0), R1	
				51 D1 00144	CMPL R1, #1	1319
			6E 10	06 12 00147	BNEQ 16\$	
				A0 3C 00149	MOVZWL 16(R0), REC_DSC	
				10 11 0014D	BRB 17\$	
			02	51 D1 0014F	16\$: CMPL R1, #2	1321
				0F 1F 00152	BLSSU 18\$	
			03	51 D1 00154	CMPL R1, #3	
				0A 1A 00157	BGTRU 18\$	
			6E	63 3C 00159	MOVZWL (SP), REC_DSC	1322
			6E	02 C0 0015C	ADDL2 #2, REC_DSC	
		04 AE		53 D0 0015F	17\$: MOVL SP, REC_DSC+4	1324
				5E DD 00163	18\$: PUSHL SP	
			0000G CF	01 DD 00165	PUSHL #1	
				02 FB 00167	CALLS #2, ANL\$FORMAT_HEX	
				04 0016C	RET	
				01 DD 0016D	19\$: PUSHL #1	1215
				01 DD 0016F	PUSHL #1	1331
		50	65 FA00 C540	18 C5 00171	MULL3 #24, KEY_LEVEL, R0	
				9F 00175	PUSHAB CURRENT_STACK[R0]	
			0000G CF	52 DD 0017A	PUSHL R2	
				04 FB 0017C	CALLS #4, ANL\$2SIDR_RECORD	
				04 00181	RET	
				02 DD 00182	20\$: PUSHL #2	1337
				01 DD 00184	PUSHL #1	
			0000G CF	52 DD 00186	PUSHL R2	
				03 FB 00188	CALLS #3, ANL\$2SIDR_POINTER	
				04 0018D	RET	
		50	65 FA00 C540	18 C5 0018E	21\$: MULL3 #24, KEY_LEVEL, R0	1349
				9E 00192	MOVAB CURRENT_STACK[R0], R0	
		50	0C A0 08 7E	A0 C1 00198	ADDL3 8(R0), T2(R0), R0	1350
				01 7D 0019E	MOVQ #1, -(SP)	1352
		7E	10 A0 01 7E	0C A3 9A 001A1	MOVZBL 12(SP), -(SP)	
				00 EF 001A5	EXTZV #0, #1, 16(R0), -(SP)	
				01 A3 9A 001AB	MOVZBL 1(SP), -(SP)	
			0000G CF	52 DD 001AF	PUSHL R2	
				06 FB 001B1	CALLS #6, ANL\$3BUCKET_HEADER	
				04 001B6	RET	
				01 DD 001B7	22\$: PUSHL #1	1215
				01 DD 001B9	PUSHL #1	1361
		50	65 FA00 C540	18 C5 001BB	MULL3 #24, KEY_LEVEL, R0	
				9F 001BF	PUSHAB CURRENT_STACK[R0]	
				52 DD 001C4	PUSHL R2	
		0000G CF		04 FB 001C6	CALLS #4, ANL\$3INDEX_RECORD	
				04 001CB	RET	
				01 DD 001CC	23\$: PUSHL #1	1368
				01 DD 001CE	PUSHL #1	

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50	65		18 C5 001D0	MULL3 #24, KEY_LEVEL, R0	
			FA00 C540 9F 001D4	PUSHAB CURRENT_STACK[R0]	
			52 DD 001D9	PUSHL R2	
	0000G CF		04 FB 001DB	CALLS #4, ANL\$3PRIMARY_DATA_RECORD	
			04 001E0	RET	
50	65		18 C5 001E1	24\$: MULL3 #24, KEY_LEVEL, R0	1375
			FA00 C540 9F 001E5	PUSHAB CURRENT_STACK[R0]	
			52 DD 001EA	PUSHL R2	
	0000G CF		01 DD 001EC	PUSHL #1	
			03 FB 001EE	CALLS #3, ANL\$3FORMAT_DATA_BYTES	
			04 001F3	RET	
			01 DD 001F4	25\$: PUSHL #1	1382
			01 DD 001F6	PUSHL #1	
50	65		18 C5 001F8	MULL3 #24, KEY_LEVEL, R0	
			FA00 C540 9F 001FC	PUSHAB CURRENT_STACK[R0]	
	0000G CF		52 DD 00201	PUSHL R2	
			04 FB 00203	CALLS #4, ANL\$3SIDR_RECORD	
			04 00208	RET	
			02 DD 00209	26\$: PUSHL #2	1388
			01 DD 0020B	PUSHL #1	
	0000G CF		52 DD 0020D	PUSHL R2	
			03 FB 0020F	CALLS #3, ANL\$3SIDR_POINTER	
			04 00214	RET	
	7E		01 7D 00215	27\$: MOVQ #1, -(SP)	1395
			52 DD 00218	PUSHL R2	
	0000G CF		03 FB 0021A	CALLS #3, ANL\$3RECLAIMED_BUCKET_HEADER	
			04 0021F	RET	1400

; Routine Size: 544 bytes, Routine Base: \$CODE\$ + 0361

```
903    1401 1 %sbttl 'ANL$INTERACTIVE_DOWN - Handle DOWN Command'
904    1402 1 ++
905    1403 1 Functional Description:
906    1404 1 This routine handles the interactive DOWN command. It is responsible
907    1405 1 for determining the path that the user wants to take, and constructing
908    1406 1 a BSD that describes the resulting structure.
909    1407 1
910    1408 1 Formal Parameters:
911    1409 1     path          Address of descriptor of desired path name.
912    1410 1     current_bsd   Address of BSD describing current structure.
913    1411 1     down_bsd      Address of BSD to fill in with the down structure.
914    1412 1     new_level     The stack level of the BSD to fill.
915    1413 1
916    1414 1 Implicit Inputs:
917    1415 1     global data
918    1416 1
919    1417 1 Implicit Outputs:
920    1418 1     global data
921    1419 1
922    1420 1 Returned Value:
923    1421 1     True if there is a down structure, false if not.
924    1422 1
925    1423 1 Side Effects:
926    1424 1
927    1425 1 --
928    1426 1
929    1427 1
930    1428 2 global routine anl$interactive_down(path,current_bsd,down_bsd,new_level) = begin
931    1429 2
932    1430 2 bind
933    1431 2     path_dsc = .path: descriptor,
934    1432 2     c = .current_bsd: bsd,
935    1433 2     d = .down_bsd: bsd;
936    1434 2
937    1435 2 local
938    1436 2     i: long, j: long,
939    1437 2     path_index: long,
940    1438 2     cp: ref block[,byte],
941    1439 2     hp: ref block[,byte],
942    1440 2     sp: ref block[,byte];
943    1441 2
944    1442 2
945    1443 2 ! Establish the condition handler for drastic structure errors.
946    1444 2
947    1445 2 lib$establish(anl$unwind_handler);
948    1446 2
949    1447 2 ! The first thing we need to check is whether there are any possible
950    1448 2 paths down from the current structure. If not, that's an error.
951    1449 2
952    1450 3 if .structure_table[.c[bsd$w_type],1] eqiu 0 then (
953    1451 3     signal (anlrms$_nodown);
954    1452 3     return false;
955    1453 2 );
956    1454 2
957    1455 2 ! Now, if the user has entered the command DOWN ?, or has not entered
958    1456 2 any path name at all and there is more than one way down, we need to
959    1457 2 ! display a list of possible paths.
```

```
960 1458 2
961 1459 2 if (.path_dsc[len] gequ 1 and ch$rchar(.path_dsc[ptr]) eqiu '?') or
962 1460 3   (.path_dsc[len] eqlu 0 and .structure_table[e.c[bsd$w_type],2] nequ 0) then (
963 1461 3     signal (anlrms$ downhelp);
964 1462 3     incr i from 1 to 3 do
965 1463 3       if (j = .structure_table[e.c[bsd$w_type],.i]) nequ 0 then
966 1464 3         signal (anlrms$_downpath,2,.path_table[j, path_name],.path_table[j, path_text]);
967 1465 3       return false;
968 1466 2 );
969 1467 2
970 1468 2 ! Now, if the user has entered a path name, we need to figure which path
971 1469 2 ! they have specified. If they didn't enter one, we know at this point
972 1470 2 ! that there is only one way down.
973 1471 2
974 1472 3 if .path_dsc[len] gtru 0 then (
975 1473 3   local
976 1474 3     length: long;
977 1475 3
978 1476 3   ! Now loop through the down paths specified by this structure entry.
979 1477 3   ! We are looking for a path name that matches what the user entered.
980 1478 3
981 1479 3   path_index = 0;
982 1480 3   incr i from 1 to 3 do
983 1481 4     if (j = .structure_table[e.c[bsd$w_type],.i]) nequ 0 then (
984 1482 4       bind
985 1483 4       a_path_name = .path_table[j, path_name];
986 1484 4       length = minu(ch$rchar(a_path_name),.path_dsc[len]);
987 1485 5       if ch$eql(.length,.path_dsc[ptr], .length,a_path_name+1,' ') then (
988 1486 5         path_index = .j;
989 1487 5       exitloop;
990 1488 4     );
991 1489 3   );
992 1490 3
993 1491 2 ) else
994 1492 2   path_index = .structure_table[e.c[bsd$w_type],1];
```

```
996 1493 2 ! Let's set up a pointer to the current structure. Also we sometimes need
997 1494 2 ! one to the bucket header.
998 1495 2
999 1496 2 cp = .c[bsd$l_bufptr] + .c[bsd$l_offset];
1000 1497 2 hp = .c[bsd$l_bufptr];
1001 1498 2
1002 1499 2 ! OK, now we can case on the path routine number and actually effect
1003 1500 2 ! the downward movement. We are to fill in the down bsd with a description
1004 1501 2 ! of the resulting structure. The BSD type is specified in the path table.
1005 1502 2
1006 1503 2 init_bsd(d);
1007 1504 2 d[bsd$w_type] = .path_table[.path_index,path_result];
1008 1505 2
1009 1506 2 case .path_table[.path_index,path_routine] from 0 to 22 of set
1010 1507 2
1011 1508 2 [0]: ! If the path_index wasn't set to a valid path number, then the
1012 1509 2 ! user must have entered a bad path name.
1013 1510 2
1014 1511 3 (signal (anlrms$_badpath);
1015 1512 2 return false;);

1016 1513 2
1017 1514 2
1018 1515 2 [1]: ! Downward path 1 is from the file header to the RMS attribute
1019 1516 2 ! area. All we need to fill in is the type, which was done above.
1020 1517 2
1021 1518 2 :
1022 1519 2
1023 1520 2
1024 1521 2 [2]: ! Downward path 2 is from the RMS attribute area to the actual
1025 1522 2 ! blocks of the file. The structure type depends on file organization.
1026 1523 2 ! If it's a sequential file, we have to check that there are
1027 1524 2 ! any records at all.

1028 1525 2
1029 1526 3 (d[bsd$w_type] =
1030 1527 4    Tselectoneu .anl$gl_fat[fat$v_fileorg] of set
1031 1528 4
1032 1529 5      [fat$c_sequential]: (if .anl$gl_fat[fat$l_efblk] eqiu 1 and
1033 1530 6          .anl$gl_fat[fat$w_ffbyte] eqiu 0 then (
1034 1531 6          signal (anlrms$_norecs);
1035 1532 6          return false;
1036 1533 5        );
1037 1534 4      3);
1038 1535 4
1039 1536 4      [fat$c_relative]: 4;
1040 1537 4
1041 1538 4      [fat$c_indexed]: 7;
1042 1539 3      tes);
1043 1540 3      d[bsd$w_size] = 1;
1044 1541 2      d[bsd$l_vbn] = 1;);

1045 1542 2
1046 1543 2 [3]: ! Downward path 3 is from a relative file prolog to its first
1047 1544 2 ! data bucket. There may not be any.
1048 1545 2
1049 1546 3      if .anl$gl_fat[fat$l_hiblk]-1 lssu .anl$gl_fat[fat$b_bktsize] then (
1050 1547 3          signal (anlrms$_norecs);
1051 1548 3          return false;
1052 1549 3      ) else (
```

```
: 1053      1550 3      d[bsd$w_size] = .anl$gl_fat[fat$b_bktsize];
: 1054      1551 3      d[bsd$l_vbn] = .cp[plg$w_dvbn];
: 1055      1552 2      );
: 1056      1553 2
: 1057      1554 2
: 1058      1555 2      [4]: | Downward path 4 is from a relative file bucket to the first
: 1059      1556 2      | first cell in the bucket.
: 1060      1557 2
: 1061      1558 3      (d[bsd$w_size] = .c[bsd$w_size];
: 1062      1559 2      d[bsd$l_vbn] = .c[bsd$l_vbn]);;
: 1063      1560 2
: 1064      1561 2
: 1065      1562 2      [5]: | Downward path 5 is from an indexed file prolog to the first
: 1066      1563 2      | area descriptor.
: 1067      1564 2
: 1068      1565 3      (d[bsd$w_size] = 1;
: 1069      1566 2      d[bsd$l_vbn] = .cp[plg$b_avbn]);;
: 1070      1567 2
: 1071      1568 2
: 1072      1569 2      [6]: | Downward path 6 is from an indexed file prolog to the first
: 1073      1570 2      | key descriptor. We need to remember the stack level of the
: 1074      1571 2      | BSD we are creating, because lots of other folks need to get
: 1075      1572 2      | at the key descriptor.
: 1076      1573 2
: 1077      1574 3      (d[bsd$w_size] = 1;
: 1078      1575 3      d[bsd$l_vbn] = 1;
: 1079      1576 2      key_level = .new_level);
: 1080      1577 2
: 1081      1578 2
: 1082      1579 2      [7]: | Downward path 7 is from an indexed file key descriptor to either
: 1083      1580 2      | the primary or secondary index buckets. We must distinguish
: 1084      1581 2      | between prolog 2 and 3 files and worry about uninitialized indexes.
: 1085      1582 2
: 1086      1583 3      if .cp[key$v_initidx] then (
: 1087      1584 3          signal (anlrms$_uninitindex);
: 1088      1585 3          return false;
: 1089      1586 3      ) else (
: 1090      1587 4          d[bsd$w_type] = (if .anl$gw_prolog eqlu plg$c_ver_3 then
: 1091      1588 4                  if .cp[key$b_keyref] eqlu 0 then 20 else 21
: 1092      1589 4                  else
: 1093      1590 3                      if .cp[key$b_keyref] eqlu 0 then 10 else 11);
: 1094      1591 3          d[bsd$w_size] = .cp[key$b_idxbktsz];
: 1095      1592 3          d[bsd$l_vbn] = .cp[key$l_rootvbn];
: 1096      1593 2      );
: 1097      1594 2
: 1098      1595 2
: 1099      1596 2      [8]: | Downward path 8 is from an indexed file key descriptor to either
: 1100      1597 2      | the primary or secondary data buckets. We must distinguish
: 1101      1598 2      | between prolog 2 and 3 files and worry about uninitialized indexes.
: 1102      1599 2
: 1103      1600 3      if .cp[key$v_initidx] then (
: 1104      1601 3          signal (anlrms$_uninitindex);
: 1105      1602 3          return false;
: 1106      1603 3      ) else (
: 1107      1604 4          d[bsd$w_type] = (if .anl$gw_prolog eqlu plg$c_ver_3 then
: 1108      1605 4                  if .cp[key$b_keyref] eqlu 0 then 22 else 23
: 1109      1606 4                  else
```

```
: 1110      1607      3          if .cp[key$b_keyref] eequ 0 then 12 else 13);  
.: 1111      1608      3  
.: 1112      1609      3          d[bsd$w_size] = .cp[key$b_datbktsz];  
.: 1113      1610      2          d[bsd$l_vbn] = .cp[key$l_dvbn];  
.: 1114      1611      2  
.: 1115      1612      2  
.: 1116      1613      2 [9]: ! Downward path 9 is from an index file index bucket to the first  
.: 1117      1614      2     ! index entry in the bucket. This is for prolog 2.  
.: 1118      1615      2  
.: 1119      1616      3          (d[bsd$w_type] = (if .c[bsd$w_type] eequ 10 then 14 else 15);  
.: 1120      1617      3          d[bsd$w_size] = .c[bsd$w_size];  
.: 1121      1618      3          d[bsd$l_vbn] = .c[bsd$l_vbn];  
.: 1122      1619      2          d[bsd$l_offset] = bkt$c_overhdsz);  
.: 1123      1620      2  
.: 1124      1621      2  
.: 1125      1622      2 [10]: ! Downward path 10 is from a primary or secondary index record to  
.: 1126      1623      2     ! the index or data bucket pointed to by it. This is for prolog 2.  
.: 1127      1624      2  
.: 1128      1625      4     (if .hp[bkt$b_level] gequ 2 then (  
.: 1129      1626      4  
.: 1130      1627      4         ! The next lower level is another index bucket. Set the  
.: 1131      1628      4     type according to whether it's primary or secondary.  
.: 1132      1629      4         ! Set the size the same as the current index bucket.  
.: 1133      1630      4  
.: 1134      1631      4         d[bsd$w_type] = (if .c[bsd$w_type] eequ 14 then 10 else 11);  
.: 1135      1632      4         d[bsd$w_size] = .c[bsd$w_size];  
.: 1136      1633      4     ) else (  
.: 1137      1634      4  
.: 1138      1635      4         ! The next lower level is the data buckets. Set the type  
.: 1139      1636      4     according to whether it's a primary or secondary bucket.  
.: 1140      1637      4         ! The size has to be found from the key descriptor.  
.: 1141      1638      4  
.: 1142      1639      4         d[bsd$w_type] = (if .c[bsd$w_type] eequ 14 then 12 else 13);  
.: 1143      1640      5     begin  
.: 1144      1641      5     bind  
.: 1145      1642      5         k = current_stack[key_level,0,0,0]: bsd,  
.: 1146      1643      5         kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];  
.: 1147      1644      5  
.: 1148      1645      5         d[bsd$w_size] = .kp[key$b_datbktsz];  
.: 1149      1646      4     end;  
.: 1150      1647      3  
.: 1151      1648      3  
.: 1152      1649      3         ! Now we set up the VBN of the downward structure by looking in the  
.: 1153      1650      3     index record.  
.: 1154      1651      3  
.: 1155      1652      4         d[bsd$l_vbn] = (case .cp[irc$v_ptrsz] from 0 to 2 of set  
.: 1156      1653      4             [0]: .cp[1,0,16,0];  
.: 1157      1654      4             [1]: .cp[1,0,24,0];  
.: 1158      1655      4             [2]: .cp[1,0,32,0];  
.: 1159      1656      3             tes);  
.: 1160      1657      2         d[bsd$l_offset] = 0;};  
.: 1161      1658      2  
.: 1162      1659      2  
.: 1163      1660      2 [11]: ! Downward path 11 is from a primary data bucket to the first record  
.: 1164      1661      2     ! in the bucket. There might not be any.  
.: 1165      1662      2  
.: 1166      1663      3     if .hp[bkt$w_freespace] eequ bkt$c_overhdsz then (
```

```
: 1167      1664 3          signal (anlrms$_emptybkt);
: 1168      1665 3          return false;
: 1169      1666 3      ) else (
: 1170      1667 3          d[bsd$w_size] = .c[bsd$w_size];
: 1171      1668 3          d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1172      1669 3          d[bsd$l_offset] = bkt$c_overhdsz;
: 1173      1670 2      );
: 1174      1671 2
: 1175      1672 2
: 1176      1673 2 [12]: ! Downward path 12 is from a primary data record to the actual
: 1177      1674 2 ! record bytes. They may not exist. This is for prolog 2.
: 1178      1675 2
: 1179      1676 3      if .cp[irc$v_deleted] or .cp[irc$vv_rrv] then (
: 1180      1677 3          signal (anlrms$_nodata);
: 1181      1678 3          return false;
: 1182      1679 3      ) else (
: 1183      1680 3          d[bsd$w_size] = .c[bsd$w_size];
: 1184      1681 3          d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1185      1682 3          d[bsd$l_offset] = .c[bsd$l_offset] +
: 1186      1683 3              i +
: 1187      1684 3              i +
: 1188      1685 3                  (if .cp[irc$v_noptrs] then 0 else .cp[irc$v_ptrsz]+3);
: 1189      1686 2      );
: 1190      1687 2
: 1191      1688 2
: 1192      1689 2 [13]: ! Downward path 13 is from a primary data record to the data bucket
: 1193      1690 2 ! pointed at by the RRV. The pointer may not exist. This is for
: 1194      1691 2 ! prolog 2.
: 1195      1692 2
: 1196      1693 3      if .cp[irc$v_noptrs] then (
: 1197      1694 3          signal (anlrms$_norrv);
: 1198      1695 3          return false;
: 1199      1696 3      ) else (
: 1200      1697 3          d[bsd$w_size] = .c[bsd$w_size];
: 1201      1698 4          d[bsd$l_vbn] = {case .cp[irc$v_ptrsz] from 0 to 2 of set
: 1202      1699 4              [0]: .cp[3,0,16,0];
: 1203      1700 4              [1]: .cp[3,0,24,0];
: 1204      1701 4              [2]: .cp[3,0,32,0];
: 1205      1702 3          tes};
: 1206      1703 2      );
: 1207      1704 2
: 1208      1705 2
: 1209      1706 2 [14]: ! Downward path 14 is from a secondary data bucket to the first record
: 1210      1707 2 ! in the bucket. The data bucket can be empty.
: 1211      1708 2
: 1212      1709 3      if .hp[bkt$w_freespace] eqiu bkt$c_overhdsz then (
: 1213      1710 3          signal (anlrms$_emptybkt);
: 1214      1711 3          return false;
: 1215      1712 3      ) else (
: 1216      1713 3          d[bsd$w_size] = .c[bsd$w_size];
: 1217      1714 3          d[bsd$l_vbn] = .c[bsd$l_vbn];
: 1218      1715 3          d[bsd$l_offset] = bkt$c_overhdsz;
: 1219      1716 2      );
: 1220      1717 2
: 1221      1718 2
: 1222      1719 2 [15]: ! Downward path 15 is from a SIDR record to the first pointer in the
: 1223      1720 2 ! pointer array. We have to get the key length to figure out where
```

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1224      1721 2      | the first pointer is. The work longword in the BSD must be
1225      1722 2      | initialized to the number of pointer bytes so people can tell
1226      1723 2      | where they end. This is for prolog 2.
1227      1724 2
1228      1725 3      (d[bsd$w_size] = .c[bsd$w_size];
1229      1726 3      d[bsd$l_vbn] = .c[bsd$l_vbn];
1230      1727 3
1231      1728 4      begin
1232      1729 4      bind
1233      1730 4          k = current_stack[.key_level,0,0,0,0]: bsd,
1234      1731 4          kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
1235      1732 4
1236      1733 4          d[bsd$l_offset] =      .c[bsd$l_offset] +
1237      1734 4              1 +
1238      1735 4              1 +
1239      1736 4              (if .cp[irc$v_noptrs] then 0 else 4) +
1240      1737 4              2 +
1241      1738 4              .kp[key$b_keys];
1242      1739 4          d[bsd$l_work] = (if .cp[irc$v_noptrs] then .cp[2,0,16,0] else .cp[6,0,16,0]) -
1243      1740 4              .kp[key$b_keys];
1244      1741 2          end;);

1245      1742 2
1246      1743 2
1247      1744 2 [16]: | Downward path 16 is from an index bucket to the first index
1248      1745 2      | entry in the bucket. We must set the work longword to zero to
1249      1746 2      | indicate we are on the zeroth record. This is for prolog 3.
1250      1747 2
1251      1748 3      (d[bsd$w_type] = (if .c[bsd$w_type] eqiu 20 then 24 else 25);
1252      1749 3      d[bsd$w_size] = .c[bsd$w_size];
1253      1750 3      d[bsd$l_vbn] = .c[bsd$l_vbn];
1254      1751 3      d[bsd$l_offset] = bkt$c_overhdsz;
1255      1752 2      d[bsd$l_work] = 0;);

1256      1753 2
1257      1754 2
1258      1755 2 [17]: | Downward path 17 is from a primary or secondary index record to
1259      1756 2      | the index or data bucket pointed to by it. This is for prolog 3.
1260      1757 2
1261      1758 4      (if .hp[bkt$b_level] gequ 2 then (
1262      1759 4
1263      1760 4          ! The next lower level is another index bucket. Set the
1264      1761 4          ! type according to whether it's primary or secondary.
1265      1762 4          ! Set the size the same as the current index bucket.
1266      1763 4
1267      1764 4          d[bsd$w_type] = (if .c[bsd$w_type] eqiu 24 then 20 else 21);
1268      1765 4          d[bsd$w_size] = .c[bsd$w_size];
1269      1766 4      ) else (
1270      1767 4
1271      1768 4          ! The next lower level is the data buckets. Set the type
1272      1769 4          ! according to whether it's a primary or secondary bucket.
1273      1770 4          ! The size has to be found from the key descriptor.
1274      1771 4
1275      1772 4          d[bsd$w_type] = (if .c[bsd$w_type] eqiu 24 then 22 else 23);
1276      1773 4
1277      1774 5      begin
1278      1775 5      bind
1279      1776 5          k = current_stack[.key_level,0,0,0,0]: bsd,
1280      1777 5          kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
```

```
1281      1778 5
1282      1779 5      d[bsd$w_size] = .kp[key$b_datbktsz];
1283      1780 4      end;
1284      1781 3      );
1285      1782 3
1286      1783 3      ! Now we set up the VBN of the downward structure by looking in the
1287      1784 3      VBN list and extracting the appropriate VBN.  The work longword
1288      1785 3      in the BSD tells us which key we are on.
1289      1786 3
1290      1787 3      sp = (.c[bsd$l_endptr]-4) - (.c[bsd$l_work]+1) * (.hp[bkt$v_ptr_sz]+2);
1291      1788 4      d[bsd$l_vbn] = (case .hp[bkt$v_ptr_sz] from 0 to 2 of set
1292      1789 4          [0]:   .sp[0,0,16,0];
1293      1790 4          [1]:   .sp[0,0,24,0];
1294      1791 4          [2]:   .sp[0,0,32,0];
1295      1792 3      tes);
1296      1793 2      d[bsd$l_offset] = 0;;
1297      1794 2
1298      1795 2
1299      1796 2 [18]: ! Downward path 18 is from a primary data record to the actual
1300      1797 2      ! data bytes.  They may not exist.  This is for prolog 3.
1301      1798 2
1302      1799 3      if .cp[irc$v_deleted] or .cp[irc$v_ru_delete] or .cp[irc$v_rrv] then (
1303      1800 3          signal (anlrms$nodata);
1304      1801 3          return false;
1305      1802 3      ) else (
1306      1803 3
1307      1804 3      ! The BSD for the data bytes is identical to that for the
1308      1805 3      complete record, because we need all the record information
1309      1806 3      to display the bytes.
1310      1807 3
1311      1808 3      d[bsd$w_size] = .c[bsd$w_size];
1312      1809 3      d[bsd$l_vbn] = .c[bsd$l_vbn];
1313      1810 3      d[bsd$l_offset] = .c[bsd$l_offset];
1314      1811 2      );
1315      1812 2
1316      1813 2
1317      1814 2 [19]: ! Downward path 19 is from a primary data record to the data bucket
1318      1815 2      pointed at by the RRV.  The pointer may not exist.  This is for
1319      1816 2      prolog 3.
1320      1817 2
1321      1818 3      if .cp[irc$v_noptrs] then (
1322      1819 3          signal (anlrms$norrv);
1323      1820 3          return false;
1324      1821 3      ) else (
1325      1822 3          d[bsd$w_size] = .c[bsd$w_size];
1326      1823 4          d[bsd$l_vbn] = (case .cp[irc$v_ptrsz] from 0 to 2 of set
1327      1824 4              [0]:   .cp[5,0,16,0];
1328      1825 4              [1]:   .cp[5,0,24,0];
1329      1826 4              [2]:   .cp[5,0,32,0];
1330      1827 3              tes);
1331      1828 2      );
1332      1829 2
1333      1830 2
1334      1831 2 [20]: ! AVAILABLE FOR FUTURE USE.
1335      1832 2
1336      1833 2
1337      1834 2      :
```

```
1338 1835 2
1339 1836 2 [21]: | Downward path 21 is from a prolog 3 SIDR record to the first
1340 1837 2 | pointer in the pointer array. We have to determine the key
1341 1838 2 | length in order to figure out where the first pointer starts.
1342 1839 2 | The work longword in the BSD must be initialized to the
1343 1840 2 | number of pointer bytes so the end of the SIDR record can be
1344 1841 2 | found.
1345 1842 2
1346 1843 3 (d[bsd$w_size] = .c[bsd$w_size];
1347 1844 3 d[bsd$l_vbn] = .c[bsd$l_vbn];
1348 1845 3
1349 1846 4 begin
1350 1847 4 bind
1351 1848 4 k = current_stack[.key_level,0,0,0]: bsd,
1352 1849 4 kp = .k[bsd$l_bufptr] + .k[bsd$l_offset]: block[,byte];
1353 1850 4
1354 1851 4 local
1355 1852 4     key_length: long;
1356 1853 4
1357 1854 5     key_length = (if .kp[key$v_key_compr] then
1358 1855 5             .cp[2,0,8,0] + irc$c_keycmpovh
1359 1856 5         else
1360 1857 4             .kp[key$b_keysz]);
1361 1858 4     d[bsd$l_offset] = .c[bsd$l_offset] +
1362 1859 4         2 +
1363 1860 4         .key_length;
1364 1861 4     d[bsd$l_work] = .cp[0,0,16,0] -
1365 1862 4         .key_length;
1366 1863 2     end););
1367 1864 2
1368 1865 2
1369 1866 2 [22]: | Downward path 22 is from an area descriptor to the first reclaimed
1370 1867 2 | bucket on the available list (if any). This works for both prologs.
1371 1868 2
1372 1869 3 if .cp[area$l_avail] eglu 0 then (
1373 1870 3     signal(anlrms$_noreclaimed);
1374 1871 3     return false;
1375 1872 3 ) else (
1376 1873 3     d[bsd$w_size] = .cp[area$b_arbktsz];
1377 1874 3     d[bsd$l_vbn] = .cp[area$l_avail];
1378 1875 2 );
1379 1876 2 tes;
1380 1877 2
1381 1878 2 ! Now we can read in the bucket which was set up.
1382 1879 2
1383 1880 2 anl$bucket(d,.c[bsd$l_vbn]);
1384 1881 2
1385 1882 2 return true;
1386 1883 2
1387 1884 1 end;
```

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DOWN - Handle DOWN Command

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RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DOWN - Handle DOWN Command

N 15

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V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DOWN - Handle DOWN Command

B 16

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50	OE	50	02	68	50	B0	00169	19\$:	MOVW	R0,	(R8)		1527	
			04	A8	01	B0	0016C		MOVW	#1,	2(R8)		1540	
				A8	01	D0	00170		MOVL	#1,	4(R8)		1541	
					4B	11	00174		BRB	27\$			1506	
			04	52	0000G	CF	D0	00176	20\$:	MOVL	ANL\$GL_FAT,	R2		1546
				A2	01	C3	0017B		SUBL3	#1,	4(R2), R0			
				A2	00	ED	00180		CMPZV	#0,	#8, 14(R2), R0			
				A2	08	1B	00186		BLEQU	23\$				
					0F	DD	00188	21\$:	PUSHL	#ANLRMSS\$_NORECS			1547	
					75	11	0018E	22\$:	BRB	36\$				
			02	A8	0E	A2	9B	00190	23\$:	MOVZBW	14(R2),	2(R8)		1550
			04	A8	68	A6	3C	00195		MOVZWL	104(CP),	4(R8)		1551
					5C	11	0019A		BRB	33\$			1546	
			02	A8	02	A9	B0	0019C	24\$:	MOVW	2(R9),	2(R8)		1558
			04	A8	04	A9	D0	001A1		MOVL	4(R9),	4(R8)		1559
					50	11	001A6		BRB	33\$			1506	
			02	A8	01	B0	001A8	25\$:	MOVW	#1,	2(R8)		1565	
			04	A8	66	A6	9A	001AC		MOVZBL	102(CP),	4(R8)		1566
					45	11	001B1		BRB	33\$			1506	
			02	A8	01	B0	001B3	26\$:	MOVW	#1,	2(R8)		1574	
			04	A8	01	D0	001B7		MOVL	#1,	4(R8)		1575	
		0000'	CF		10	AC	D0	001BB		MOVL	NEW_LEVEL,	KEY_LEVEL		1576
37		10	A6		75	11	001C1	27\$:	BRB	42\$				
			03		04	E0	001C3	28\$:	BBS	#4,	16(CP),	35\$		1583
					CF	B1	001C8		CMPW	ANL\$GW_PROLOG,	#3		1587	
					0F	12	001CD		BNEQ	30\$				
					15	A6	95	001CF	TSTB	21(CP)			1588	
					05	12	001D2		BNEQ	29\$				
			50		14	D0	001D4		MOVL	#20,	R0			
					12	11	001D7		BRB	32\$				
			50		15	D0	001D9	29\$:	MOVL	#21,	R0			
					0D	11	001DC		BRB	32\$				
					15	A6	95	001DE	TSTB	21(CP)			1590	
			50		05	12	001E1		BNEQ	31\$				
					0A	D0	001E3		MOVL	#10,	R0			
			50		03	11	001E6		BRB	32\$				
			50		0B	D0	001E8	31\$:	MOVL	#11,	R0			
			68		50	B0	001EB	32\$:	MOVW	R0,	(R8)			
		02	A8	0A	A6	9B	001EE		MOVZBW	10(CP),	2(R8)			
		04	A8	0C	A6	D0	001F3		MOVL	12(CP),	4(R8)			
					3E	11	001F8	33\$:	BRB	42\$			1583	
09		10	A6		04	E1	001FA	34\$:	BBC	#4,	16(CP),	37\$		1600
					0F	DD	001FF	35\$:	PUSHL	#ANLRMSS\$_UNINITINDEX			1601	
					8F	DD	00205	36\$:	BRW	112\$				
			03	0000G	02D1	31	00208	37\$:	CMPW	ANL\$GW_PROLOG,	#3		1604	
					0F	12	0020D		BNEQ	39\$				
					15	A6	95	0020F	TSTB	21(CP)			1605	
			50		05	12	00212		BNEQ	38\$				
					16	D0	00214		MOVL	#22,	R0			
			50		12	11	00217		BRB	41\$				
			50		17	D0	00219	38\$:	MOVL	#23,	R0			
					0D	11	0021C		BRB	41\$				
					15	A6	95	0021E	TSTB	21(CP)			1607	
			50		05	12	00221		BNEQ	40\$				
					0C	D0	00223		MOVL	#12,	R0			
			50		03	11	00226		BRB	41\$				
			50		0D	D0	00228	40\$:	MOVL	#13,	R0			

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DOWN - Handle DOWN Command

C 16

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RMSINTER
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ANL\$INTERACTIVE_DOWN - Handle DOWN Command

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50	66	02	00	EF 002EC	62\$: EXTZV #0, #2, (CP), R0	
		50	03	CO 002F1	ADDL2 #3, R0	
	08	A8	02	A04B 9E 002F4	63\$: MOVAB 2(R0)[R11], 8(R8)	1684
	09	66	44	11 002FA	BRB 74\$	1676
			04	E1 002FC	64\$: BBC #4, (CP), 67\$	1693
			00000000G 8F	DD 00300	65\$: PUSHL #ANLRMSS_NORRV	1694
51	66	02	02	01D0 31 00306	66\$: BRW 112\$	
	02	A8	A9	B0 00309	67\$: MOVW 2(R9), 2(R8)	1697
	00	00	00	EF 0030E	EXTZV #0, #2, (CP), R1	1698
	0014	000C	51	CF 00313	CASEL R1, #0, #2	
			0006	00317	.WORD 69\$-68\$,-	
					70\$-68\$,-	
					71\$-68\$	
			50	03 A6	3C 0031D 69\$: MOVZWL 3(CP), R0	1699
50	03	A6	18	OC 11 00321	BRB 72\$	
			00	EF 00323	70\$: EXTZV #0, #24, 3(CP), R0	1700
			04	11 00329	BRB 72\$	
			50	03 A6	D0 0032B 71\$: MOVL 3(CP), R0	1701
			02	0158 31 0032F	72\$: BRW 105\$	1698
			A8	B0 00332	73\$: MOVW 2(R9), 2(R8)	1713
			04	A9 D0 00337	MOVL 4(R9), 4(R8)	1714
			08	A8 0E D0 0033C	MOVL #14, 8(R8)	1715
				6B 11 00340	BRB 83\$	1709
			02	A8 02 A9 B0 00342	74\$: MOVW 2(R9), 2(R8)	1725
			04	A8 04 A9 D0 00347	MOVL 4(R9), 4(R8)	1726
50	0000	CF	18	C5 0034C	MULL3 #24, KEY LEVEL, R0	
		50	0000'CF40	9E 00352	MOVAB CURRENT STACK[R0], R0	1730
50	0C	A0	08	A0 C1 00358	ADDL3 8(R0), T2(R0), R0	1731
04	66		04	E1 0035E	BBC #4, (CP), 76\$	1736
				51 D4 00362	CLRL R1	
				03 11 00364	BRB 77\$	
52		51	04	D0 00366	MOVL #4, R1	
		5B	51	C1 00369	ADDL3 R1, R11, R2	1735
		51	14	A0 9A 0036D	MOVZBL 20(R0), R1	1738
06	08	A8	04	A142 9E 00371	MOVAB 4(R1)[R2], 8(R8)	1737
		66	04	E1 00377	BBC #4, (CP), 78\$	1739
		50	02	A6 3C 0037B	MOVZWL 2(CP), R0	
			04	11 0037F	BRB 79\$	
14	A8	50	06	A6 3C 00381	MOVZWL 6(CP), R0	
		50	51	C3 00385	SUBL3 R1, R0, 20(R8)	1740
			21	11 0038A	BRB 83\$	1506
		14	5A	B1 0038C	80\$: CMPW R10, #20	1748
			05	12 0038F	BNEQ 81\$	
		50	18	D0 00391	MOVL #24, R0	
			03	11 00394	BRB 82\$	
		50	19	D0 00396	MOVL #25, R0	
		68	50	B0 00399	MOVW R0, (R8)	
		02	A9	B0 0039C	MOVW 2(R9), 2(R8)	1749
		04	A9	D0 003A1	MOVL 4(R9), 4(R8)	1750
		08	A8	OE D0 003A6	MOVL #14, 8(R8)	1751
			14	A8 D4 003AA	CLRL 20(R8)	1752
50	6E		013C	31 003AD	BRW 114\$	
	02		0C	C1 003B0	ADDL3 #12, HP, R0	1506
			60	91 003B4	CMPB (R0), #2	1758
			17	1F 003B7	BLSSU 87\$	
		18	5A	B1 003B9	CMPW R10, #24	
			05	12 003BC	BNEQ 85\$	1764

RMSINTER
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ANL\$INTERACTIVE_DOWN - Handle DOWN CommandE 16
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			50	14	D0	003BE		MOVL	#20, R0		
			50	03	11	003C1		BRB	86\$		
			68	15	D0	003C3	85\$:	MOVL	#21, R0		
		02	A8	50	B0	003C6	86\$:	MOVW	R0, (R8)		
			02	A9	B0	003C9		MOVW	2(R9), 2(R8)	1765	
			27	11	003CE		BRB	90\$		1758	
			18	5A	B1	003D0	87\$:	CMPW	R10, #24	1772	
			50	05	12	003D3		BNEQ	88\$		
			50	16	D0	003D5		MOVL	#22, R0		
			68	03	11	003D8		BRB	89\$		
			50	17	D0	003DA	88\$:	MOVL	#23, R0		
			68	50	B0	003DD	89\$:	MOVW	R0, (R8)		
	50	0000'	CF	18	C5	003E0		MULL3	#24, KEY LEVEL, R0	1776	
			50	0000'CF	40	9E	003E6	MOVAB	CURRENT STACK[R0], R0		
	50	0C	A0	08	A0	C1	003EC	ADDL3	8(R0), T2(R0), R0	1777	
		02	A8	0B	A0	9B	003F2	MOVZBW	11(R0), 2(R8)	1779	
	51	14	A9	01	C1	003F7	90\$:	ADDL3	#1, 20(R9), R1	1787	
	52	62	6E	02	OD	C1	003FC	ADDL3	#13, HP, R2		
		02	50	03	EF	00400		EXTZV	#3, #2, (R2), R0		
			50	02	C0	00405		ADDL2	#2, R0		
	50	10	A9	50	C4	00408		MULL2	R1, R0		
			50	04	C2	00410		SUBL3	R0, 16(R9), R0		
	51	52	62	6E	0D	C1	00413	SUBL2	#4, SP	1788	
		02	02	03	EF	00417		ADDL3	#13, HP, R2		
		0012	000B	0006	51	CF	0041C	EXTZV	#3, #2, (R2), R1		
					00420	91\$:	CASEL	R1, #0, #2			
							.WORD	92\$-91\$,-			
								93\$-91\$,-			
								94\$-91\$			
	50	60	18	50	60	3C	00426	92\$:	MOVZWL	(SP), R0	1789
				0A	0A	11	00429		BRB	95\$	
			04	50	00	EF	0042B	93\$:	EXTZV	#0, #24, (SP), R0	1790
				50	03	11	00430		BRB	95\$	
			04	A8	08	60	00432	94\$:	MOVL	(SP), R0	1791
				50	50	D0	00435	95\$:	MOVL	R0, 4(R8)	1788
					50	D4	00439		CLRL	8(R8)	1793
	03	66		50	50	11	0043C		BRB	106\$	1506
	F9	66		02	E1	0043E	96\$:	BBC	#2, (CP), 98\$	1799	
	F5	66		FE8D	31	00442	97\$:	BRW	60\$		
		02	A8	05	E0	00445	98\$:	BBS	#5, (CP), 97\$		
		04	A8	02	A9	D0	00452	BBS	#3, (CP), 97\$		
		08	A8	04	A9	D0	00457	MOVL	2(R9), 2(R8)	1808	
				5B	5B	11	0045B	MOVL	4(R9), 4(R8)	1809	
				6F	6F	E1	0045D	MOVL	R11, 8(R8)	1810	
	03	66		04	E1	00461	99\$:	BBC	110\$	1799	
				FE9C	31	00461		BRW	#4, (CP), 100\$	1818	
	51	66	02	02	A9	B0	00464	100\$:	MOVW	2(R9), 2(R8)	1822
		02	00	00	EF	00469		EXTZV	#0, #2, (CP), R1	1823	
		0014	000C	0006	51	CF	0046E	CASEL	R1, #0, #2		
					00472	101\$:	.WORD	102\$-101\$,-			
								103\$-101\$,-			
								104\$-101\$			
	50	05	A6	50	05	A6	00478	102\$:	MOVZWL	5(CP), R0	1824
				0C	0C	11	0047C		BRB	105\$	
				00	00	EF	0047E	103\$:	EXTZV	#0, #24, 5(CP), R0	1825
				04	04	11	00484		BRB	105\$	

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DOWN - Handle DOWN Command

F 16

16-Sep-1984 00:06:39
14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

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; Routine Size: 1277 bytes, Routine Base: \$CODE\$ + 0581

```
: 1389      1885 1 %sbttl 'ANL$INTERACTIVE_DUMP - Dump a Block in Hex'
: 1390      1886 1 ++
: 1391      1887 1 Functional Description:
: 1392      1888 1 This routine handles the interactive DUMP command, which allows the
: 1393      1889 1 user to dump a single virtual block in hex.
: 1394      1890 1
: 1395      1891 1 Formal Parameters:
: 1396      1892 1 argument A descriptor of the argument supplied by the user.
: 1397      1893 1 It should be the VBN of the block to be dumped.
: 1398      1894 1
: 1399      1895 1 Implicit Inputs:
: 1400      1896 1 global data
: 1401      1897 1
: 1402      1898 1 Implicit Outputs:
: 1403      1899 1 global data
: 1404      1900 1
: 1405      1901 1 Returned Value:
: 1406      1902 1 none
: 1407      1903 1
: 1408      1904 1 Side Effects:
: 1409      1905 1
: 1410      1906 1 --
: 1411      1907 1
: 1412      1908 1
: 1413      1909 2 global routine anl$interactive_dump(argument): novalue = begin
: 1414      1910 2
: 1415      1911 2 bind
: 1416      1912 2     argument_dsc = .argument: descriptor;
: 1417      1913 2
: 1418      1914 2 local
: 1419      1915 2     status: long,
: 1420      1916 2     vbn: long,
: 1421      1917 2     b: bsd;
: 1422      1918 2
: 1423      1919 2
: 1424      1920 2 ! Begin by converting the user's argument to a longword. If it won't convert,
: 1425      1921 2 ! tell the user and quit.
: 1426      1922 2
: 1427      1923 2 status = anl$internalize_number(argument_dsc,vbn);
: 1428      1924 3 if not .status then (
: 1429      1925 3     signal (anlrms$_badvbn);
: 1430      1926 3     return;
: 1431      1927 2 );
: 1432      1928 2
: 1433      1929 2 ! Now let's constrain the VBN to within the limits of the file. Because of
: 1434      1930 2 ! a stupidity in RMS block I/O, we have to constrain sequential files to
: 1435      1931 2 ! the end-of-file block, while the others only to the end of the allocation.
: 1436      1932 2
: 1437      1933 2 vbn = minul( maxu(1,.vbn),
: 1438      1934 3     (if .anl$gl_fat[fat$v_fileorg] eqlu fat$c_sequential then
: 1439      1935 3         .anl$gl_fat[fat$l_efblk]
: 1440      1936 3     else
: 1441      1937 2         .anl$gl_fat[fat$l_hiblk]));
: 1442      1938 2
: 1443      1939 2 ! Build a BSD describing the desired block and read it in.
: 1444      1940 2
: 1445      1941 2 init_bsd(b);
```

```

1446 1942 2 b[bsd$w_size] = 1;
1447 1943 2 b[bsd$l_vbn] = .vbn;
1448 1944 2 anl$bucket(b,0);
1449 1945 2
1450 1946 2 : We can format the block in hex, and then free it up. We'll include a nice
1451 1947 2 ! heading also.
1452 1948 2
1453 1949 2 anl$format_line(3,0,anlrms$_dumpheading,.vbn);
1454 1950 2
1455 1951 3 begin
1456 1952 3 local
1457 1953 3     block_dsc: descriptor;
1458 1954 3
1459 1955 3 build_descriptor(block_dsc,512,.b[bsd$l_bufptr]);
1460 1956 3 anl$format_hex(1,block_dsc);
1461 1957 2 end;
1462 1958 2
1463 1959 2 anl$bucket(b,-1);
1464 1960 2
1465 1961 2 return;
1466 1962 2
1467 1963 1 end;

```

					.ENTRY	ANL\$INTERACTIVE_DUMP, Save R2,R3,R4,R5	1909
		5E	003C 00000		SUBL2	#36, SP	1923
			24 C2 00002		PUSHL	SP	
			5E DD 00005		PUSHL	ARGUMENT	
		0000G CF 04	02 FB 0000A		CALLS	#2, ANL\$INTERNALIZE_NUMBER	1924
		OE	50 E8 0000F		BLBS	STATUS, 1\$	1925
		00000000G 00	8F DD 00012		PUSHL	#ANLRMSS\$ BADVBN	
			01 FB 00018		CALLS	#1, LIB\$SIGNAL	
			04 0001F		RET		1924
		51	6E D0 00020	1\$:	MOVL	VBN, R1	1933
			03 12 00023		BNEQ	2\$	
		51	01 D0 00025		MOVL	#1, R1	
		F0 8F	CF D0 00028	2\$:	MOVL	ANL\$GL FAT, R0	1934
			60 93 0002D		BITB	(R0), #240	
			06 12 00031		BNEQ	3\$	
		50	08 A0 D0 00033		MOVL	8(R0), R0	1935
			04 11 00037		BRB	4\$	
		50	04 A0 D0 00039	3\$:	MOVL	4(R0), R0	1937
			51 D1 0003D	4\$:	CMPL	R1, R0	1934
			03 1B 00040		BLEQU	5\$	
		51	50 D0 00042		MOVL	R0, R1	
18	00	6E	51 D0 00045	5\$:	MOVL	R1, VBN	1933
		6E	00 2C 00048		MOVCS	#0, (SP), #0, #24, B	1941
			004D				
		OE AE	01 B0 0004F		MOVW	#1, B+2	1942
		10 AE	6E D0 00053		MOVL	VBN, B+4	1943
			7E D4 00057		CLRL	-(SP)	1944
		0000G CF	10 AE 9F 00059		PUSHAB	B	
			02 FB 0005C		CALLS	#2, ANL\$BUCKET	
			6E DD 00061		PUSHL	VBN	1949

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_DUMP - Dump a Block in Hex

I 16

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VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

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	00000000G	8F	DD	00063	PUSHL	#ANLRMSS_DUMPHEADING
0000G	7E	03	7D	00069	MOVQ	#3, -(SP)
	CF	04	FB	0006C	CALLS	#4, ANL\$FORMAT_LINE
04	AE	0200	8F	3C 00071	MOVZWL	#512, BLOCK_DSC
08	AE	18	AE	D0 00077	MOVL	B+12, BLOCK_DSC+4
		04	AE	9F 0007C	PUSHAB	BLOCK_DSC
0000G	CF		01	DD 0007F	PUSHL	#1
	7E		02	FB 00081	CALLS	#2, ANL\$FORMAT_HEX
		10	01	CE 00086	MNEGL	#1, -(SP)
0000G	CF		AE	9F 00089	PUSHAB	B
			02	FB 0008C	CALLS	#2, ANL\$BUCKET
			04	00091	RET	

: Routine Size: 146 bytes, Routine Base: \$CODE\$ + 0A7E

```
: 1469      1 %sbttl 'ANL$INTERACTIVE_HELP - Handle the HELP Command'
: 1470      1 ++
: 1471      1 Functional Description:
: 1472      1   This routine is responsible for handling the interactive HELP command.
: 1473      1   All the work is done by LBR$OUTPUT_HELP.
: 1474      1
: 1475      1 Formal Parameters:
: 1476      1   arguments      A descriptor of the help keywords as entered by user.
: 1477      1
: 1478      1 Implicit Inputs:
: 1479      1   global data
: 1480      1
: 1481      1 Implicit Outputs:
: 1482      1   global data
: 1483      1
: 1484      1 Returned Value:
: 1485      1   none
: 1486      1
: 1487      1 Side Effects:
: 1488      1
: 1489      1 --+
: 1490      1
: 1491      1
: 1492      2 global routine anl$interactive_help(arguments): novalue = begin
: 1493      2
: 1494      2 bind
: 1495      2   arguments_dsc = .arguments: descriptor;
: 1496      2
: 1497      2 local
: 1498      2   status: long;
: 1499      2
: 1500      2
: 1501      2 ! Simply call the wonderful librarian to do the work.
: 1502      2
: 1503      2 status = lbr$output_help(lib$put_output,0,arguments_dsc,describe('ANLRMSHLP'),
: 1504      2                           0,lib$get_input);
: 1505      2 check (.status, .status);
: 1506      2
: 1507      2 return;
: 1508      2
: 1509      2 end;
```

.PSECT \$SPLIT\$,NOWRT,NOEXE,2

50 4C 48 53 4D 52 4C 4E 41 0024C P.ABX:	.ASCII \ANLRMSHLP\	:
00000009 00255	.BLKB 3	
00000000 00258 P.ABW:	.LONG 9	
00000000 0025C	.ADDRESS P.ABX	

.PSECT \$CODE\$,NOWRT,2

00000000G 00 0000 00000	.ENTRY ANL\$INTERACTIVE_HELP, Save nothing	:
PUSHAB LIB\$GET_INPUT		1987
		1998

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_HELP - Handle the HELP Command

K 16

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14-Sep-1984 11:53:01

VAX-11 Bliss-32 V4.0-742
[ANALYZ.SRC]RMSINTER.B32;1

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00000000G	00	7E D4 00008	CLRL -(SP)
	04	CF 9F 0000A	PUSHAB P.ABW
	09	AC DD 0000E	PUSHL ARGUMENTS
	00	7E D4 00011	CLRL -(SP)
	06	9F 00013	PUSHAB LIB\$PUT_OUTPUT
	50	FB 00019	CALLS #6, LBR\$OUTPUT_HELP
	50	E8 00020	BLBS STATUS, 1\$
	00	DD 00023	PUSHL STATUS
	01	FB 00025	CALLS #1, LIB\$SIGNAL
	04	0002C 1\$:	RET

: Routine Size: 45 bytes, Routine Base: \$CODE\$ + 0B10

: 1510 2005 1
: 1511 2006 0 end eludom

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
\$OWNS	2744	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$SPLIT\$	608	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	2877	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
-LIB\$KEY0\$	20	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)
-LIB\$STATES\$	152	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)
-LIB\$KEY1\$	50	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(1)

Library Statistics

File	Symbols			Pages Mapped	Processing Time
	Total	Loaded	Percent		
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	60	0	1000	00:01.8
-\$255\$DUA28:[SYSLIB]TPAMAC.L32;1	42	25	59	14	00:00.1

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:RMSINTER/OBJ=OBJ\$:RMSINTER MSRC\$:RMSINTER/UPDATE=(ENH\$:RMSINTER)

: 1512 2007 0
: Size: 2877 code + 3574 data bytes
: Run Time: 01:08.1

RMSINTER
V04-000

RMSINTER - Interactive Analysis Mode
ANL\$INTERACTIVE_HELP - Handle the HELP Command

L 16
16-Sep-1984 00:06:39 VAX-11 Bliss-32 V4.0-742

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: Elapsed Time: 04:00.3
: Lines/CPU Min: 1768
: Lexemes/CPU-Min: 32462
: Memory Used: 500 pages
: Compilation Complete

0008 AH-BT13A-SE
VAX/VMS V4.0

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